

Title: Seidl: Programoptimierung (06.11.2013)

Date: Wed Nov 06 08:30:39 CET 2013

Duration: 88:33 min

Pages: 43

Summary and Application:

- The effects of edges of the analysis of **availability of expressions** are distributive:

$$\begin{aligned}(a \cup (x_1 \cap x_2)) \setminus b &= ((a \cup x_1) \cap (a \cup x_2)) \setminus b \\ &= ((a \cup x_1) \setminus b) \cap ((a \cup x_2) \setminus b)\end{aligned}$$

- If all effects of edges are **distributive**, then the **MOP** can be computed by means of the constraint system and **RR-iteration**. :-)
- If **not all** effects of edges are **distributive**, then **RR-iteration** for the constraint system at least returns a **safe** upper bound to the MOP :-)

Summary and Application:

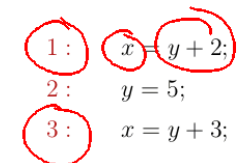
- The effects of edges of the analysis of **availability of expressions** are distributive:

$$\begin{aligned}(a \cup (x_1 \cap x_2)) \setminus b &= ((a \cup x_1) \cap (a \cup x_2)) \setminus b \\ &= ((a \cup x_1) \setminus b) \cap ((a \cup x_2) \setminus b)\end{aligned}$$

- If all effects of edges are **distributive**, then the **MOP** can be computed by means of the constraint system and **RR-iteration**. :-)
- If **not all** effects of edges are **distributive**, then **RR-iteration** for the constraint system at least returns a **safe** upper bound to the MOP :-)

1.2 Removing Assignments to Dead Variables

Example:



The value of x at program points 1, 2 is over-written before it can be used.

Therefore, we call the variable x **dead** at these program points :-)

Note:

- Assignments to dead variables can be removed ;-)
- Such inefficiencies may originate from other transformations.

Note:

- Assignments to dead variables can be removed ;-)
- Such inefficiencies may originate from other transformations.

Formal Definition:

The variable x is called **live** at u along the path π starting at u relative to a set X of variables either:

if $x \in X$ and π does not contain a **definition** of x ; or:

if π can be decomposed into: $\pi = \pi_1 k \pi_2$ such that:

- k is a **use** of x ; and
- π_1 does not contain a **definition** of x .

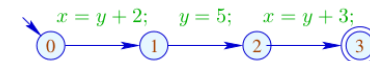


Thereby, the set of all defined or used variables at an edge $k = (_, lab, _)$ is defined by:

lab	used	defined
;	\emptyset	\emptyset
Pos(e)	$Vars(e)$	\emptyset
Neg(e)	$Vars(e)$	\emptyset
$x = e$;	$Vars(e)$	$\{x\}$
$x = M[e]$;	$Vars(e)$	$\{x\}$
$M[e_1] = e_2$;	$Vars(e_1) \cup Vars(e_2)$	\emptyset

A variable x which is not live at u along π (relative to X) is called **dead** at u along π (relative to X).

Example:



where $X = \emptyset$. Then we observe:

	live	dead
0	$\{y\}$	$\{x\}$
1	\emptyset	$\{x, y\}$
2	$\{y\}$	$\{x\}$
3	\emptyset	$\{x, y\}$

The variable x is **live** at u (relative to X) if x is live at u along **some** path to the exit (relative to X). Otherwise, x is called **dead** at u (relative to X).

200

The variable x is **live** at u (relative to X) if x is live at u along **some** path to the exit (relative to X). Otherwise, x is called **dead** at u (relative to X).

Question:

How can the sets of all dead/live variables be computed for every u ???

201

The variable x is **live** at u (relative to X) if x is live at u along **some** path to the exit (relative to X). Otherwise, x is called **dead** at u (relative to X).

Question:

How can the sets of all dead/live variables be computed for every u ???

Idea:

For every edge $k = (u, _, v)$, define a function $[[k]]^\sharp$ which transforms the set of variables which are live at v into the set of variables which are live at u ...

202

Let $\mathbb{L} = 2^{Vars}$.

For $k = (_, lab, _)$, define $[[k]]^\sharp = [[lab]]^\sharp$ by:

$$\begin{aligned} [[;]]^\sharp L &= L \\ [[\text{Pos}(e)]]^\sharp L &= [[\text{Neg}(e)]]^\sharp L = L \cup \text{Vars}(e) \\ [[x = e;]]^\sharp L &= (L \setminus \{x\}) \cup \text{Vars}(e) \\ [[x = M[e];]]^\sharp L &= (L \setminus \{x\}) \cup \text{Vars}(e) \\ [[M[e_1] = e_2;]]^\sharp L &= L \cup \text{Vars}(e_1) \cup \text{Vars}(e_2) \end{aligned}$$

203

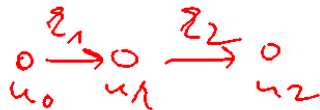
Let $\mathbb{L} = 2^{Vars}$.

For $k = (_, lab, _)$, define $\llbracket k \rrbracket^\sharp = \llbracket lab \rrbracket^\sharp$ by:

$$\begin{aligned} \llbracket ; \rrbracket^\sharp L &= L \\ \llbracket Pos(e) \rrbracket^\sharp L &= \llbracket Neg(e) \rrbracket^\sharp L = L \cup Vars(e) \\ \llbracket x = e; \rrbracket^\sharp L &= (L \setminus \{x\}) \cup Vars(e) \\ \llbracket x = M[e]; \rrbracket^\sharp L &= (L \setminus \{x\}) \cup Vars(e) \\ \llbracket M[e_1] = e_2; \rrbracket^\sharp L &= L \cup Vars(e_1) \cup Vars(e_2) \end{aligned}$$

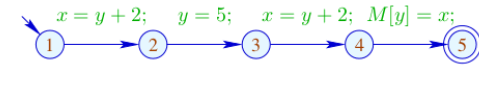
$\llbracket k \rrbracket^\sharp$ can again be composed to the effects of $\llbracket \pi \rrbracket^\sharp$ of paths $\pi = k_1 \dots k_r$ by:

$$\llbracket \pi \rrbracket^\sharp = \llbracket k_1 \rrbracket^\sharp \circ \dots \circ \llbracket k_r \rrbracket^\sharp$$



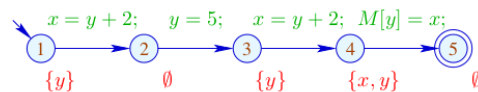
204

We verify that these definitions are **meaningful** :-)



206

We verify that these definitions are **meaningful** :-)



210

The set of variables which are live at u then is given by:

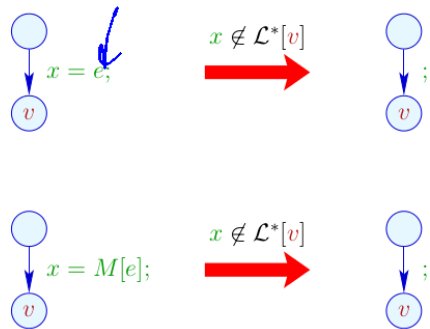
$$\mathcal{L}^*[u] = \bigcup \{ \llbracket \pi \rrbracket^\sharp X \mid \pi : u \rightarrow^* stop \}$$

... literally:

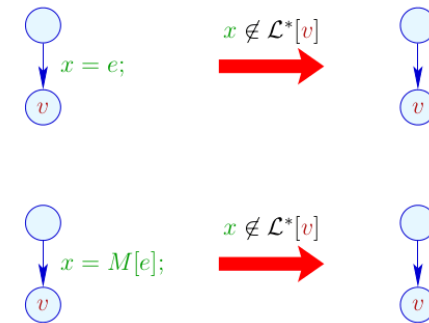
- The paths **start** in u :-)
 \implies As partial ordering for \mathbb{L} we use $\sqsubseteq = \subseteq$.
- The set of variables which are live at program exit is given by the set X :-)

211

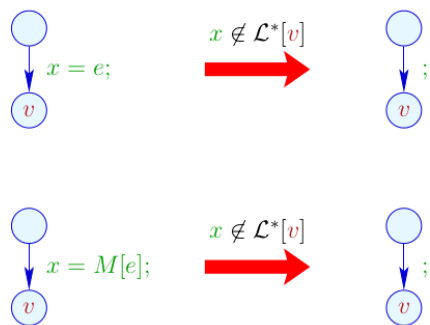
Transformation 2:



Transformation 2:



Transformation 2:



Correctness Proof:

- **Correctness of the effects of edges:** If L is the set of variables which are live at the exit of the path π , then $[[\pi]]^\dagger L$ is the set of variables which are live at the beginning of π :-)
- **Correctness of the transformation along a path:** If the value of a variable is accessed, this variable is necessarily live. The value of dead variables thus is **irrelevant** :-)
- **Correctness of the transformation:** In any execution of the transformed programs, the live variables always receive the same values :-)

Computation of the sets $\mathcal{L}^*[u]$:

(1) Collecting constraints:

$$\mathcal{L}[stop] \supseteq X$$

$$\mathcal{L}[u] \supseteq \llbracket k \rrbracket^\sharp (\mathcal{L}[v]) \quad k = (u, _, v) \text{ edge}$$

(2) Solving the constraint system by means of RR iteration.

Since \mathbb{L} is finite, the iteration will terminate :-)

(3) If the exit is (formally) reachable from every program

point, then the smallest solution \mathcal{L} of the constraint

system equals \mathcal{L}^* since all $\llbracket k \rrbracket^\sharp$ are distributive :-))

Correctness Proof:

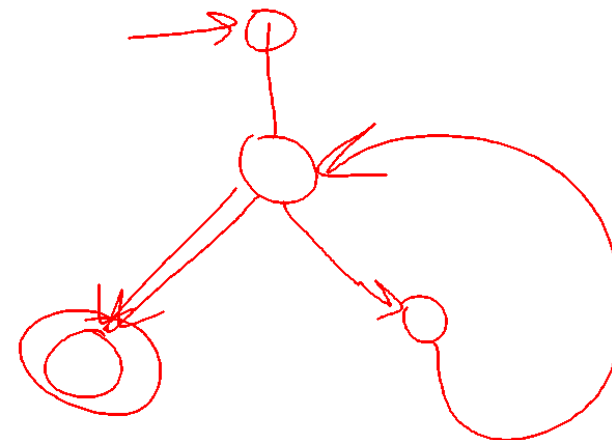
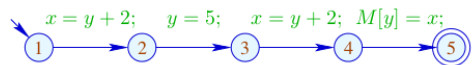
$$f x = x \cap a \cup b$$

→ **Correctness of the effects of edges:** If L is the set of variables which are live at the exit of the path π , then $\llbracket \pi \rrbracket^\sharp L$ is the set of variables which are live at the beginning of π :-)

→ **Correctness of the transformation along a path:** If the value of a variable is accessed, this variable is necessarily live. The value of dead variables thus is irrelevant :-)

→ **Correctness of the transformation:** In any execution of the transformed programs, the live variables always receive the same values :-))

We verify that these definitions are meaningful :-)



Computation of the sets $\mathcal{L}^*[u]$:

- (1) Collecting constraints:

$$\begin{aligned} \mathcal{L}[stop] &\supseteq X \\ \mathcal{L}[u] &\supseteq \llbracket k \rrbracket^\sharp(\mathcal{L}[v]) \quad k = (u, _, v) \text{ edge} \end{aligned}$$

- (2) Solving the constraint system by means of RR iteration.

Since \mathbb{L} is finite, the iteration will terminate :-)

- (3) If the exit is (formally) reachable from every program point, then the smallest solution \mathcal{L} of the constraint system equals \mathcal{L}^* since all $\llbracket k \rrbracket^\sharp$ are distributive :-)

214

Computation of the sets $\mathcal{L}^*[u]$:

- (1) Collecting constraints:

$$\begin{aligned} \mathcal{L}[stop] &\supseteq X \\ \mathcal{L}[u] &\supseteq \llbracket k \rrbracket^\sharp(\mathcal{L}[v]) \quad k = (u, _, v) \text{ edge} \end{aligned}$$

- (2) Solving the constraint system by means of RR iteration.

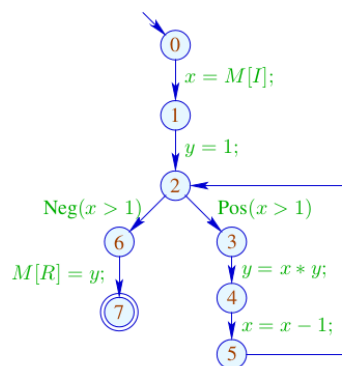
Since \mathbb{L} is finite, the iteration will terminate :-)

- (3) If the exit is (formally) reachable from every program point, then the smallest solution \mathcal{L} of the constraint system equals \mathcal{L}^* since all $\llbracket k \rrbracket^\sharp$ are distributive :-)

Caveat: The information is propagated **backwards** !!!

215

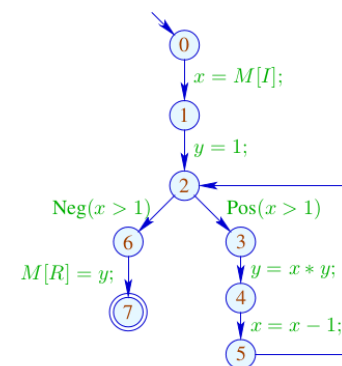
Example:



$$\begin{aligned} \mathcal{L}[0] &\supseteq (\mathcal{L}[1] \setminus \{x\}) \cup \{I\} \\ \mathcal{L}[1] &\supseteq \mathcal{L}[2] \setminus \{y\} \\ \mathcal{L}[2] &\supseteq (\mathcal{L}[6] \cup \{x\}) \cup (\mathcal{L}[3] \cup \{x\}) \\ \mathcal{L}[3] &\supseteq (\mathcal{L}[4] \setminus \{y\}) \cup \{x, y\} \\ \mathcal{L}[4] &\supseteq (\mathcal{L}[5] \setminus \{x\}) \cup \{x\} \\ \mathcal{L}[5] &\supseteq \mathcal{L}[2] \\ \mathcal{L}[6] &\supseteq \mathcal{L}[7] \cup \{y, R\} \\ \mathcal{L}[7] &\supseteq \emptyset \end{aligned}$$

216

Example:



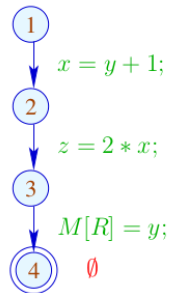
	1	2
7	\emptyset	
6	$\{y, R\}$	
2	$\{x, y, R\}$	dito
5	$\{x, y, R\}$	
4	$\{x, y, R\}$	
3	$\{x, y, R\}$	
1	$\{x, R\}$	
0	$\{I, R\}$	

217

The left-hand side of no assignment is **dead** :-)

Caveat:

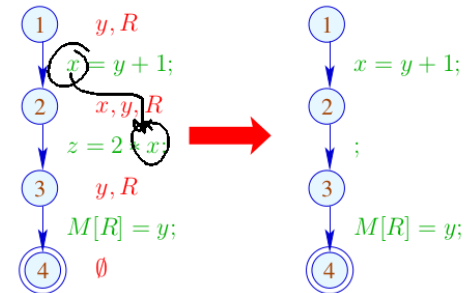
Removal of assignments to dead variables may kill further variables:



The left-hand side of no assignment is **dead** :-)

Caveat:

Removal of assignments to dead variables may kill further variables:



Re-analyzing the program is inconvenient :-)

Idea: Analyze **true** liveness!

x is called **truly live** at u along a path π (relative to X), either

if $x \in X$, π does not contain a definition of x ; or

if π can be decomposed into $\pi = \pi_1 k \pi_2$ such that:

- k is a **true** use of x relative to π_2 ;
- π_1 does not contain any **definition** of x .

Re-analyzing the program is inconvenient :-)

Idea: Analyze **true** liveness!

x is called **truly live** at u along a path π (relative to X), either

if $x \in X$, π does not contain a definition of x ; or

if π can be decomposed into $\pi = \pi_1 k \pi_2$ such that:

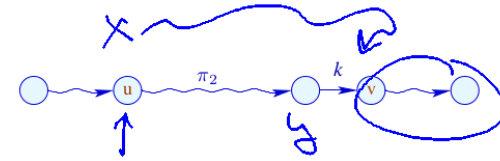
- k is a **true** use of x relative to π_2 ;
- π_1 does not contain any **definition** of x .



The set of truly used variables at an edge $k = (_, lab, v)$ is defined as:

<i>lab</i>	truly used
;	\emptyset
$Pos(e)$	$Vars(e)$
$Neg(e)$	$Vars(e)$
$x = e;$	$Vars(e) \quad (*)$
$x = M[e];$	$Vars(e) \quad (*)$
$M[e_1] = e_2;$	$Vars(e_1) \cup Vars(e_2)$

(*) – given that x is truly live at v w.r.t. π_2 :-)

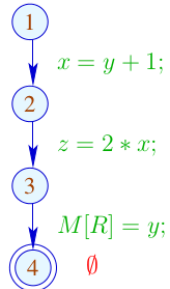


The set of truly used variables at an edge $k = (_, lab, v)$ is defined as:

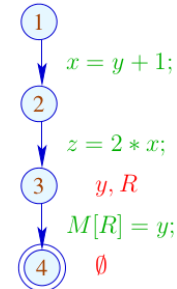
<i>lab</i>	truly used
;	\emptyset
$Pos(e)$	$Vars(e)$
$Neg(e)$	$Vars(e)$
$x = e;$	$Vars(e) \quad (*)$
$x = M[e];$	$Vars(e) \quad (*)$
$M[e_1] = e_2;$	$Vars(e_1) \cup Vars(e_2)$

(*) – given that x is truly live at v w.r.t. π_2 :-)

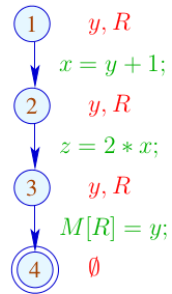
Example:



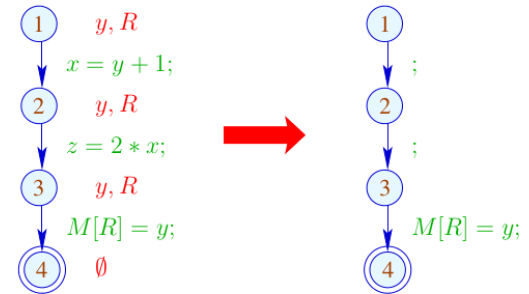
Example:



Example:



Example:



The Effects of Edges:

$$\begin{aligned}
 [;]^{\sharp} L &= L \\
 [\text{Pos}(e)]^{\sharp} L &= [\text{Neg}(e)]^{\sharp} L = L \cup \text{Vars}(e) \\
 [x = e;]^{\sharp} L &= (L \setminus \{x\}) \cup \text{Vars}(e) \\
 [x = M[e];]^{\sharp} L &= (L \setminus \{x\}) \cup \text{Vars}(e) \\
 [M[e_1] = e_2;]^{\sharp} L &= L \cup \text{Vars}(e_1) \cup \text{Vars}(e_2)
 \end{aligned}$$

The Effects of Edges:

$$\begin{aligned}
 [;]^{\sharp} L &= L \\
 [\text{Pos}(e)]^{\sharp} L &= [\text{Neg}(e)]^{\sharp} L = L \cup \text{Vars}(e) \\
 [x = e;]^{\sharp} L &= (L \setminus \{x\}) \cup (x \in L) ? \text{Vars}(e) : \emptyset \\
 [x = M[e];]^{\sharp} L &= (L \setminus \{x\}) \cup (x \in L) ? \text{Vars}(e) : \emptyset \\
 [M[e_1] = e_2;]^{\sharp} L &= L \cup \text{Vars}(e_1) \cup \text{Vars}(e_2)
 \end{aligned}$$

Note:

- The effects of edges for truly live variables are **more complicated** than for live variables :-)
- Nonetheless, they are **distributive !!**

Note:

- The effects of edges for truly live variables are **more complicated** than for live variables :-)
 - Nonetheless, they are **distributive !!**
- To see this, consider for $\mathbb{D} = 2^U$, $f y = (u \in y) ? b : a$ We verify:

$$\begin{aligned}
 f(y_1 \cup y_2) &= (u \in y_1 \cup y_2) ? b : \emptyset \\
 &= (u \in y_1 \vee u \in y_2) ? b : \emptyset \\
 &= (u \in y_1) ? b : \emptyset \cup (u \in y_2) ? b : \emptyset \\
 &= f y_1 \cup f y_2
 \end{aligned}$$

$a \subseteq b$

Note:

- The effects of edges for truly live variables are **more complicated** than for live variables :-)
- Nonetheless, they are **distributive !!**

To see this, consider for $\mathbb{D} = 2^U$, $f y = (u \in y) ? b : \emptyset$ We verify:

$$\begin{aligned}
 f(y_1 \cup y_2) &= (u \in y_1 \cup y_2) ? b : \emptyset \\
 &= (u \in y_1 \vee u \in y_2) ? b : \emptyset \\
 &= (u \in y_1) ? b : \emptyset \cup (u \in y_2) ? b : \emptyset \\
 &= f y_1 \cup f y_2
 \end{aligned}$$

\implies the constraint system yields the **MOP** :-))

- True liveness detects **more** superfluous assignments than repeated liveness !!!

