

Script generated by TTT

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Analogously, there is index-dependent accumulation:

```
foldli' = fun i → fun f → fun a → fun l →  
          match l with [] → a  
          | x :: xs → foldli' (i + 1) f (f i a x) xs  
foldli = foldli' 0
```

For composition, we must take care that always the same indices are used.
This is achieved by:

Extension (3): Dependencies on the Index

- Correctness is proven by induction on the lengths of occurring lists.
- Similar composition results also hold for transformations which take the current indices into account:

```
mapl' = fun i → fun f → fun l → match l with [] → []  
      | x :: xs → f i x :: mapl' (i + 1) f xs  
mapl = mapl' 0
```

```
comp_i = fun f → fun g → fun i → fun x → f i (g i x)
```

```
comp_i1 = fun f → fun g → fun i → fun x1 → fun x2 →  
          f i (g i x1) x2
```

```
comp_i2 = fun f → fun g → fun i → fun x1 → fun x2 →  
          f i x1 (g i x2)
```

```
cmp_1 = fun f → fun g → fun i → fun x1 → fun x2 →  
        f i x1 (g x2)
```

```
cmp_2 = fun f → fun g → fun i → fun x1 → fun x2 →  
        f x1 (g i x2)
```

Then:

```
comp (mapi f) (map g)      = mapi (comp2 f g)
comp (map f) (mapi g)     = mapi (comp f g)
comp (mapi f) (mapi g)    = mapi (compi f g)
comp (foldli f a) (map g) = foldli (cmp1 f g) a
comp (foldl f a) (mapi g) = foldli (cmp2 f g) a
comp (foldli f a) (mapi g) = foldli (compi2 f g) a
comp (foldli f a) (tabulate g) = let h = fun a → fun i →
                                   f i a (g i)
                                   in loop h a
```

838

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Discussion:

- Warning: index-dependent transformations may not commute with `rev` or `filter`.
- All our rules can only be applied if the functions `id`, `map`, `mapi`, `foldl`, `foldli`, `filter`, `rev`, `tabulate`, `rev_tabulate`, `loop`, `rev_loop`, ... are provided by a **standard library**: Only then the algebraic properties can be guaranteed !!!
- Similar simplification rules can be derived for any kind of tree-like data-structure `tree α`.
- These also provide operations `map`, `mapi` and `foldl`, `foldli` with corresponding rules.
- Further opportunities are opened up by functions `to_list` and `from_list ...`

839

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Example



```

type tree α = Leaf | Node α (tree α) (tree α)
map         = fun f → fun t → match t with Leaf → Leaf
           | Node x l r → let l' = map f l
                          r' = map f r
                          in Node (f x) l' r'

foldl      = fun f → fun a → fun t → match t with Leaf → a
           | Node x l r → let a' = foldl f a l
                          in foldl f (f a' x) r
    
```

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```

to_list' = fun a → fun t → match t with Leaf → a
          | Node x t1 t2 → let a' = to_list' a t2
                          in to_list' (x :: a') t1
    
```

```

to_list = to_list' []
    
```

```

from_list = fun l → match l
            with [] → Leaf
            | x :: xs → Node x Leaf (from_list xs)
    
```

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Warning:

Not every natural equation is valid:

```

comp to_list from_list = id
comp from_list to_list ≠ id
comp to_list (map f) = comp (map f) to_list
comp from_list (map f) = comp (map f) from_list
comp (foldl f a) to_list = foldl f a
comp (foldl f a) from_list = foldl f a
    
```

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In this case, there is even a `rev`:

```
rev = fun t →  
  match t with Leaf → Leaf  
  | Node x t1 t2 → let s1 = rev t1  
                     s2 = rev t2  
                     in Node x s2 s1
```

```
comp to_list rev = comp rev to_list  
comp from_list rev ≠ comp rev from_list
```

843

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4.6 CBN vs. CBV: Strictness Analysis

Problem:

- Programming languages such as `Haskell` evaluate expressions for `let`-defined variables and actual parameters not before their values are accessed.
- This allows for an elegant treatment of (possibly) infinite lists of which only small initial segments are required for computing the result :-)
- Delaying evaluation by default incurs, though, a non-trivial overhead ...

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Example

```
from = fun n → n :: from (n + 1)
```

```
take = fun k → fun s → if k ≤ 0 then []  
                       else match s with [] → []  
                             x :: xs → x :: take (k - 1) xs
```

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Then CBN yields:

take 5 (from 0) = [0, 1, 2, 3, 4]

— whereas evaluation with CBV does not terminate !!!

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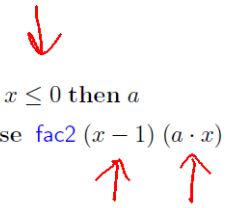
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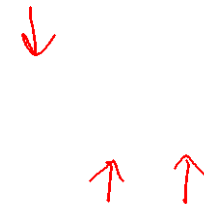
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On the other hand, for CBN, tail-recursive functions may require non-constant space ???

fac2 = fun x → fun a → if x ≤ 0 then a
else fac2 (x - 1) (a · x)



847



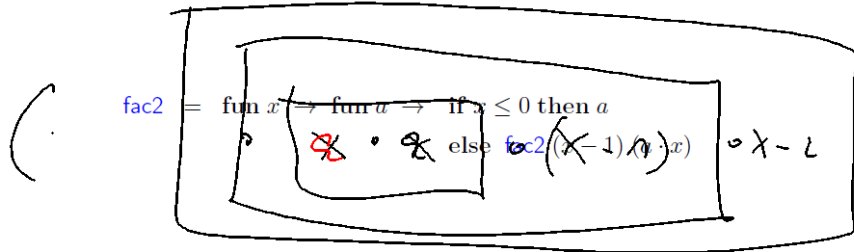
Then CBN yields:

$fac = \text{fun } x \rightarrow \text{if } x \leq 0 \text{ then } 1$
take 5 (from 0) = [0, 1, 2, 3, 4]

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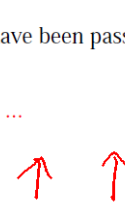
$\text{else } x \cdot f(x-1)$

On the other hand, for CBN, tail-recursive functions may require non-constant space ???



Discussion:

- The multiplications are collected in the accumulating parameter through nested closures.
- Only when the value of a call `fac2 x 1` is accessed, this dynamic data structure is evaluated.
- Instead, the accumulating parameter should have been passed directly by-value !!!
- This is the goal of the following optimization ...



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— whereas evaluation with CBV does not terminate !!!

On the other hand, for CBN, tail-recursive functions may require non-constant space ???

`fac2 = fun x -> fun a -> if x <= 0 then a`
`else fac2(x-1)(a*x)`

Simplification:

- At first, we rule out data structures, higher-order functions, and local function definitions.
- We introduce an unary operator `#` which forces the evaluation of a variable.
- Goal of the transformation is to place `#` at as many places as possible ...

Simplification:

- At first, we rule out data structures, higher-order functions, and local function definitions.
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$$\begin{aligned}
 e & ::= c \mid x \mid e_1 \sqcap_2 e_2 \mid \sqcap_1 e \mid f e_1 \dots e_k \mid \text{if } e_0 \text{ then } e_1 \text{ else } e_2 \\
 & \quad \mid \text{let } r_1 = e_1 \text{ in } e \\
 r & ::= x \mid \#x \\
 d & ::= f x_1 \dots x_k = e \\
 p & ::= \text{letrec and } d_1 \dots \text{ and } d_n \text{ in } e
 \end{aligned}$$

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Idea:

- Describe a k -ary function

$$f : \text{int} \rightarrow \dots \rightarrow \text{int}$$

by a function

$$\llbracket f \rrbracket^\# : \mathbb{B} \rightarrow \dots \rightarrow \mathbb{B}$$

- 0 means: evaluation does definitely not terminate.
- 1 means: evaluation may terminate.
- $\llbracket f \rrbracket^\# 0 = 0$ means: If the function call returns a value, then the evaluation of the argument must have terminated and returned a value.

\implies f is strict.

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$$\begin{aligned}
 \llbracket \text{let } x_1 = e_1 \text{ in } e \rrbracket^\# \rho & = \llbracket e \rrbracket^\# (\rho \oplus \{x_1 \mapsto \llbracket e_1 \rrbracket^\# \rho\}) \\
 \llbracket \text{let } \#x_1 = e_1 \text{ in } e \rrbracket^\# \rho & = (\llbracket e_1 \rrbracket^\# \rho) \wedge (\llbracket e \rrbracket^\# (\rho \oplus \{x_1 \mapsto 1\}))
 \end{aligned}$$

System of Equations:

$$\llbracket f_i \rrbracket^\# b_1 \dots b_k = \llbracket e_i \rrbracket^\# \{x_j \mapsto b_j \mid j = 1, \dots, k\}, \quad i = 1, \dots, n, b_1, \dots, b_k \in \mathbb{B}$$

- The unknowns of the system of equations are the functions $\llbracket f_i \rrbracket^\#$ or the individual entries $\llbracket f_i \rrbracket^\# b_1 \dots b_k$ in the value table.
- All right-hand sides are **monotonic!**
- Consequently, there is a least solution :-)
- The complete lattice $\mathbb{B} \rightarrow \dots \rightarrow \mathbb{B}$ has height $\mathcal{O}(2^k)$:-)

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Idea (cont.):

- We determine the abstract semantics of all functions :-)
- For that, we put up a system of equations ...

Auxiliary Function:

$$\begin{aligned}
 \llbracket e \rrbracket^\# & : (\text{Vars} \rightarrow \mathbb{B}) \rightarrow \mathbb{B} \\
 \llbracket c \rrbracket^\# \rho & = 1 \\
 \llbracket x \rrbracket^\# \rho & = \rho x \\
 \llbracket \sqcap_1 e \rrbracket^\# \rho & = \llbracket e \rrbracket^\# \rho \\
 \llbracket e_1 \sqcap_2 e_2 \rrbracket^\# \rho & = \llbracket e_1 \rrbracket^\# \rho \wedge \llbracket e_2 \rrbracket^\# \rho \\
 \llbracket \text{if } e_0 \text{ then } e_1 \text{ else } e_2 \rrbracket^\# \rho & = \llbracket e_0 \rrbracket^\# \rho \wedge (\llbracket e_1 \rrbracket^\# \rho \vee \llbracket e_2 \rrbracket^\# \rho) \\
 \llbracket f e_1 \dots e_k \rrbracket^\# \rho & = \llbracket f \rrbracket^\# (\llbracket e_1 \rrbracket^\# \rho) \dots (\llbracket e_k \rrbracket^\# \rho) \\
 \dots & \quad \quad \quad \cup \quad \quad \cup
 \end{aligned}$$

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Example:

For `fac2`, we obtain:

$$\begin{aligned} \llbracket \text{fac2} \rrbracket^\sharp b_1 b_2 &= b_1 \wedge (b_2 \vee \\ &\quad \llbracket \text{fac2} \rrbracket^\sharp b_1 (b_1 \wedge b_2)) \end{aligned}$$

Fixpoint iteration yields:

0	<code>fun x → fun a → 0</code>
1	<code>fun x → fun a → x ∧ a</code>
2	<code>fun x → fun a → x ∧ a</code>

854

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We conclude:

- The function `fac2` is strict in both arguments, i.e., if evaluation terminates, then also the evaluation of its arguments.
- Accordingly, we transform:

```

fac2 = fun x → fun a → if x ≤ 0 then a
                        else let #x' = x - 1
                                #a' = x · a
                        in fac2 x' a'

```

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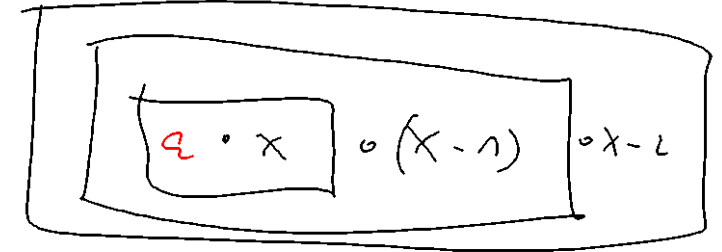
Correctness of the Analysis:

- The system of equations is an abstract **denotational** semantics.
- The denotational semantics characterizes the meaning of functions as least solution of the corresponding equations for the concrete semantics.
- For values, the denotational semantics relies on the **complete** partial ordering \mathbb{Z}_\perp .
- For complete partial orderings, **Kleene's** fixpoint theorem is applicable \therefore)
- As description relation Δ we use:

$$\perp \Delta 0 \text{ and } z \Delta 1 \text{ for } z \in \mathbb{Z}$$

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$$f_{ac} = \text{fun } x \rightarrow \text{if } x \leq 0 \text{ then } 1 \text{ else } x - f(x-1)$$



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 [\square_1 e]^\sharp \rho &\Leftrightarrow [e]^\sharp \rho \\
 [e_1 \square_2 e_2]^\sharp \rho &= [e_1]^\sharp \rho \Delta [e_2]^\sharp \rho \\
 [\text{if } e_0 \text{ then } e_1 \text{ else } e_2]^\sharp \rho &= [e_0]^\sharp \rho \wedge ([e_1]^\sharp \rho \vee [e_2]^\sharp \rho) \Leftarrow \\
 [f e_1 \dots e_k]^\sharp \rho &= [f]^\sharp ([e_1]^\sharp \rho) \dots ([e_k]^\sharp \rho) \\
 \dots &
 \end{aligned}$$

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$$\begin{aligned} \llbracket \text{let } x_1 = e_1 \text{ in } e \rrbracket^\sharp \rho &= \llbracket e \rrbracket^\sharp (\rho \oplus \{x_1 \mapsto \llbracket e_1 \rrbracket^\sharp \rho\}) \\ \llbracket \text{let } \#x_1 = e_1 \text{ in } e \rrbracket^\sharp \rho &= (\llbracket e_1 \rrbracket^\sharp \rho) \wedge (\llbracket e \rrbracket^\sharp (\rho \oplus \{x_1 \mapsto 1\})) \end{aligned}$$

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$\mathcal{F}0 = \{\perp\}$
 $\mathcal{F}(1) = \mathcal{F}_\perp$

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Extension: Data Structures

- Functions may vary in the parts which they require from a data structure ...

$$\text{hd} = \text{fun } l \rightarrow \text{match } l \text{ with } x :: xs \rightarrow x$$

- **hd** only accesses the first element of a list.
- **length** only accesses the backbone of its argument.
- **rev** forces the evaluation of the complete argument — given that the result is required completely ...

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Extension of the Syntax:

We additionally consider expression of the form:

$$e ::= \dots \mid [] \mid e_1 :: e_2 \mid \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x :: xs \rightarrow e_2 \\ \mid (e_1, e_2) \mid \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1$$

Top Strictness

- We assume that the program is well-typed.
- We are only interested in top constructors.
- Again, we model this property with (monotonic) Boolean functions.
- For **int**-values, this coincides with strictness (:-)
- We extend the abstract evaluation $\llbracket e \rrbracket^\# \rho$ with rules for case-distinction ...

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$$\begin{aligned} \llbracket \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x :: xs \rightarrow e_2 \rrbracket^\# \rho &= \\ & \llbracket e_0 \rrbracket^\# \rho \wedge (\llbracket e_1 \rrbracket^\# \rho \vee \llbracket e_2 \rrbracket^\# (\rho \oplus \{x, xs \mapsto 1\})) \\ \llbracket \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1 \rrbracket^\# \rho &= \\ & \llbracket e_0 \rrbracket^\# \rho \wedge \llbracket e_1 \rrbracket^\# (\rho \oplus \{x_1, x_2 \mapsto 1\}) \\ \llbracket [] \rrbracket^\# \rho &= \llbracket e_1 :: e_2 \rrbracket^\# \rho = \llbracket (e_1, e_2) \rrbracket^\# \rho = 1 \end{aligned}$$

- The rules for **match** are analogous to those for **if**.
- In case of $::$, we know nothing about the values beneath the constructor; therefore $\{x, xs \mapsto 1\}$.
- We check our analysis on the function **app** ...

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