



Script generated by TTT

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There is much more in the [Standard IO Library](#)
(including exception handling for IO actions)



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Example (interactive cp: icp.hs)

```
main :: IO()  
main =
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main =
  do fromH <- readOpenFile "Copy from: " ReadMode
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Example (interactive cp: icp.hs)

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main :: IO()
main =
  do fromH <- readOpenFile "Copy from: " ReadMode
     toH <- readOpenFile "Copy to: " WriteMode
     contents <- hGetContents fromH
```



Example (interactive cp: icp.hs)

```
main :: IO()
main =
  do fromH <- readOpenFile "Copy from: " ReadMode
     toH <- readOpenFile "Copy to: " WriteMode
     contents <- hGetContents fromH
     hPutStr toH contents
     hClose fromH
     hClose toH
```



Example (interactive cp: icp.hs)

```

main :: IO()
main =
  do fromH <- readOpenFile "Copy from: " ReadMode
     toH <- readOpenFile "Copy to: " WriteMode
     contents <- hGetContents fromH
     hPutStr toH contents
     hClose fromH
     hClose toH

readOpenFile :: String -> IOMode -> IO Handle
readOpenFile prompt mode =
  do putStrLn prompt
     name <- getLine

```



Example (interactive cp: icp.hs)

```

main :: IO()
main =
  do fromH <- readOpenFile "Copy from: " ReadMode
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     contents <- hGetContents fromH
     hPutStr toH contents
     hClose fromH
     hClose toH

readOpenFile :: String -> IOMode -> IO Handle
readOpenFile prompt mode =
  do putStrLn prompt
     name <- getLine
     handle <- openFile name mode

```



Executing xyz.hs

If xyz.hs contains a definition of main:

- runhaskell xyz



Example (interactive cp: icp.hs)

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main :: IO()
main =
  do fromH <- readOpenFile "Copy from: " ReadMode
     toH <- readOpenFile "Copy to: " WriteMode
     contents <- hGetContents fromH
     hPutStr toH contents
     hClose fromH
     hClose toH

readOpenFile :: String -> IOMode -> IO Handle
readOpenFile prompt mode =
  do putStrLn prompt
     name <- getLine
     handle <- openFile name mode
     return handle

```



There is much more in the [Standard IO Library](#)
(including exception handling for IO actions)



Executing xyz.hs

If xyz.hs contains a definition of main:

- `runhaskell xyz`



Executing xyz.hs

If xyz.hs contains a definition of main:

- `runhaskell xyz`
- or
- `ghc xyz`



Executing xyz.hs

If xyz.hs contains a definition of main:

- `runhaskell xyz`
- or
- `ghc xyz` \rightsquigarrow executable file xyz



Executing xyz.hs

If xyz.hs contains a definition of main:

- `runhaskell xyz`
or
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9.2 Network I/O



Types



Types

- **data Socket**
A socket is one endpoint of a two-way communication link between two programs running on the network.



Types

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- data PortId = PortNumber PortNumber | ...



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- data PortNumber
instance Num PortNumber



Types

- data Socket
A socket is one endpoint of a two-way communication link between two programs running on the network.
- data PortId = PortNumber PortNumber | ...
- data PortNumber
instance Num PortNumber
⇒ PortNumber 9000 :: PortId



Server functions



Server functions

- `listenOn :: PortId -> IO Socket`
Create server side socket for specific port



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Create server side socket for specific port
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⇒ can read/write from/to socket via handle



Server functions

- `listenOn :: PortId -> IO Socket`
Create server side socket for specific port
- `accept :: Socket -> IO (Handle, ..., ...)`
⇒ can read/write from/to socket via handle
- `sClose :: Socket -> IO ()`
Close socket



Initialization for Windows

```
withSocketsDo :: IO a -> IO a
```



Initialization for Windows

```
withSocketsDo :: IO a -> IO a
```

Standard use pattern:

```
main = withSocketsDo $ do ...
```



Example (pingPong.hs)

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```
main :: IO ()  
main = withSocketsDo $ do
```




```
Terminal Shell Edit View Window Help
nipkow — bash — 76x24
Last login: Fri Dec 12 07:45:59 on ttys003
122:~ nipkow$ telnet localhost 9000_

lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$ runhaskell pingPong.hs
```

```
Terminal Shell Edit View Window Help
nipkow — telnet — 76x24
Last login: Fri Dec 12 07:45:59 on ttys003
122:~ nipkow$ telnet localhost 9000
Trying ::1...
Connected to localhost.
Escape character is '^]'.
asfgfeffgkghghjghjk
got asfgfeffgkghghjghjk

lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$
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```

```
Terminal Shell Edit View Window Help
nipkow — telnet — 76x24
Last login: Fri Dec 12 07:45:59 on ttys003
122:~ nipkow$ telnet localhost 9000
Trying ::1...
Connected to localhost.
Escape character is '^]'.
asfgfeffgkghghjghjk
got asfgfeffgkghghjghjk
sdkjhsj1112233
got sdkjhsj1112233
QUIT
got QUIT
qi^Huit
got quit
quit_

lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$ runhaskell pingPong.hs
```

```
Terminal Shell Edit View Window Help
nipkow — bash — 76x24
Last login: Fri Dec 12 07:45:59 on ttys003
122:~ nipkow$ telnet localhost 9000
Trying ::1...
Connected to localhost.
Escape character is '^]'.
asfgfeffgkghghjghjk
got asfgfeffgkghghjghjk
sdkjhsj1112233
got sdkjhsj1112233
QUIT
got QUIT
qi^Huit
got quit
quit
goodbye!
Connection closed by foreign host.
122:~ nipkow$ _

lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$
lapnipkowId:Code nipkow$ runhaskell pingPong.hs
lapnipkowId:Code nipkow$
```

```
Terminal Shell Edit View Window Help
nipkow - bash - 76x24
Code - bash - 70x24
Word: -----
Missed:
^Clapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$ runhaskell icp

icp:1:1: lexical error (UTF-8 decoding error)
lapnipkow1d:Code nipkow$ runhaskell icp.hs
Copy from:
^Clapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$ ghc icp.hs
lapnipkow1d:Code nipkow$ ll icp
-rwxr-xr-x+ 1 nipkow staff 1587280 12 Dec 07:08 icp*
lapnipkow1d:Code nipkow$ icp
Copy from:
^C
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$
lapnipkow1d:Code nipkow$ runhaskell pingPong.hs
lapnipkow1d:Code nipkow$
```

Client functions

Example (pingPong.hs)

```
main :: IO ()
main = withSocketsDo $ do
    sock <- listenOn $ PortNumber 9000
    (h, _, _) <- accept sock
    hSetBuffering h LineBuffering
    loop h
    sClose sock

loop :: Handle -> IO ()
loop h = do
    input <- hGetLine h
    if take 4 input == "quit"
    then do hPutStrLn h "goodbye!"
            hClose h
    else do hPutStrLn h ("got " ++ input)
            loop h
```

Client functions

- `type HostName = String`
For example "haskell.org" or "192.168.0.1"

Client functions



- `type HostName = String`
For example "haskell.org" or "192.168.0.1"
- `connectTo :: HostName -> PortId -> IO Handle`
Connect to specific port of specific host

Example (wGet.hs)



Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
```



Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
    putStrLn "Host?"
    host <- getLine
    h <- connectTo host (PortNumber 80)
    hSetBuffering h LineBuffering
```



Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
  putStrLn "Host?"
  host <- getLine
  h <- connectTo host (PortNumber 80)
  hSetBuffering h LineBuffering
  putStrLn "Resource?"
  res <- getLine
```

Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
  putStrLn "Host?"
  host <- getLine
  h <- connectTo host (PortNumber 80)
  hSetBuffering h LineBuffering
  putStrLn "Resource?"
  res <- getLine
  hPutStrLn h ("GET " ++ res ++ " HTTP/1.0\n")
```

Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
  putStrLn "Host?"
  host <- getLine
  h <- connectTo host (PortNumber 80)
  hSetBuffering h LineBuffering
  putStrLn "Resource?"
  res <- getLine
  hPutStrLn h ("GET " ++ res ++ " HTTP/1.0\n")
  s <- hGetContents h
```

For more detail see

<http://hackage.haskell.org/package/network/docs/Network.html>

<http://hackage.haskell.org/package/network/docs/Network-Socket.html>

Example (wGet.hs)

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main :: IO()
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  hPutStrLn h ("GET " ++ res ++ " HTTP/1.0\n")
  s <- hGetContents h
  putStrLn s
```

```
Terminal Shell Edit View Window Help
nipkow - bash - 76x24
Code - bash - 70x24
Host?
fp.in.tum.de
Resource?
/
HTTP/1.1 302 Found
Date: Fri, 12 Dec 2014 08:29:55 GMT
Server: Apache
Location: http://www21.in.tum.de/teaching/info2/WS1415/
Content-Length: 291
Connection: close
Content-Type: text/html; charset=iso-8859-1

<!DOCTYPE HTML PUBLIC "-//IETF//DTD HTML 2.0//EN">
<html><head>
<title>302 Found</title>
</head><body>
<h1>Found</h1>
<p>The document has moved <a href="http://www21.in.tum.de/teaching/info2/WS1415/">here</a>.</p>
<hr>
<address>Apache Server at fp.in.tum.de Port 80</address>
</body></html>

lapnikow1d:Code nipkow$ _
```

```
Terminal Shell Edit View Window Help
nipkow - bash - 76x24
Code - bash - 70x24
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Resource?
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lapnikow1d:Code nipkow$ _
```

```
Terminal Shell Edit View Window Help
nipkow - bash - 76x24
Code - ghc - 70x24
HTTP/1.1 302 Found
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<hr>
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</body></html>

lapnikow1d:Code nipkow$ runhaskell wGet.hs
Host?
www21.in.tum.de
Resource?
_
```

```
Terminal Shell Edit View Window Help
nipkow - bash - 76x24
Code - bash - 70x24
t.html">Naughty Dog Inc.</a>,
<a href="http://cufp.org/2012/keynote-kresten-krab-thorup-cto-trifork-
adopting-f.html">Trifork</a>,
<a href="http://cufp.org/2012/matthias-gorgens-citrix-haskell-xenclien
t.html">Citrix</a>,
<a href="http://cufp.org/2013/edward-kmett-sp-capital-iq-functional-re
porting.html">S&P Capital IQ</a>,
<a href="http://cufp.org/2014/timothy-perrett-functional-programming-a
t-verizon-uncue.html">Verizon</a>
</p>

<p><a href="http://www.haskellers.com/jobs">Jobs f&uuml;r Haskell-
Programmierer</a>.</p>
</div>

<div class="hr">
  <hr />
</div>

</body>
</html>

lapnipkow1d:Code nipkow$ _
```

Example (wGet.hs)

```
main :: IO()
main = withSocketsDo $ do
  putStrLn "Host?"
  host <- getLine
  h <- connectTo host (PortNumber 80)
  hSetBuffering h LineBuffering
  putStrLn "Resource?"
  res <- getLine
  hPutStrLn h ("GET " ++ res ++ " HTTP/1.0\n")
  s <- hGetContents h
  putStrLn s
```

For more detail see

<http://hackage.haskell.org/package/network/docs/Network.html>

<http://hackage.haskell.org/package/network/docs/Network-Socket.html>

10.1 Modules



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Module = collection of type, function, class etc definitions

Purposes:

- Grouping
- Interfaces
- Division of labour



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GHC: one module per file



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Module = collection of type, function, class etc definitions

Purposes:

- Grouping
- Interfaces
- Division of labour
- Name space management: `M.f` vs `f`
- Information hiding

GHC: one module per file

Recommendation: module `M` in file `M.hs`



Module header

```
module M where
```



Module header

```
module M where -- M must start with capital letter
```



Module header

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```

↑

All definitions must start in this column

Module header



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↑

All definitions must start in this column

- Exports everything defined in M (at the top level)

Module header



```
module M where -- M must start with capital letter
```

↑

All definitions must start in this column

- Exports everything defined in M (at the top level)

Selective export:

```
module M (T, f, ...) where
```

Exporting data types



```
module M (T) where  
data T = ...
```

Exporting data types



Exporting data types



```
module M (T) where
data T = ...
```

- Exports only T, but not its constructors

Types



- data Socket

A socket is one endpoint of a two-way communication link between two programs running on the network.

Exporting data types



```
module M (T) where
data T = ...
```

- Exports only T, but not its constructors

```
module M (T(C,D,...)) where
data T = ...
```

- Exports T and its constructors C, D, ...

Exporting data types



```
module M (T) where
data T = ...
```

- Exports only T, but not its constructors

```
module M (T(C,D,...)) where
data T = ...
```

- Exports T and its constructors C, D, ...

```
module M (T(...)) where
data T = ...
```

- Exports T and all of its constructors

Exporting data types



```
module M (T) where
data T = ...
```

- Exports only T, but not its constructors

```
module M (T(C,D,...)) where
data T = ...
```

- Exports T and its constructors C, D, ...

```
module M (T(..)) where
data T = ...
```

- Exports T and all of its constructors

Not permitted: `module M (T,C,D) where`

Exporting modules



By default, modules do not export names from imported modules

Exporting modules



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```
module B where
import A
...
```

Exporting modules



By default, modules do not export names from imported modules

```
module B where           module A where
import A                 f = ...
...                      ...
```

⇒ B does not export f

Unless the names are mentioned in the export list

Exporting modules



By default, modules do not export names from imported modules

```
module B where           module A where
import A                 f = ...
...                       ...
```

⇒ B does not export f

Unless the names are mentioned in the export list

```
module B (f) where
import A
...
```

Exporting modules



By default, modules do not export names from imported modules

```
module B where           module A where
import A                 f = ...
...                       ...
```

⇒ B does not export f

Unless the names are mentioned in the export list

```
module B (f) where
import A
...
```

Or the whole module is exported

Exporting modules



By default, modules do not export names from imported modules

```
module B where           module A where
import A                 f = ...
...                       ...
```

⇒ B does not export f

Unless the names are mentioned in the export list

```
module B (f) where
import A
...
```

Or the whole module is exported

```
module B (module A) where
import A
...
```

import



import



By default, everything that is exported is imported

```
module B where
import A
...
```

import



By default, everything that is exported is imported

```
module B where
import A
...
module A where
f = ...
g = ...
```

⇒ B imports f and g

Unless an import list is specified

import



By default, everything that is exported is imported

```
module B where
import A
...
module A where
f = ...
g = ...
```

⇒ B imports f and g

Unless an import list is specified

```
module B where
import A (f)
...
```

⇒ B imports only f

Or specific names are hidden

import



By default, everything that is exported is imported

```
module B where
import A
...
module A where
f = ...
g = ...
```

⇒ B imports f and g

Unless an import list is specified

```
module B where
import A (f)
...
```

⇒ B imports only f

Or specific names are hidden

```
module B where
import A hiding (g)
...
```

qualified



qualified



```
import A
import B
import C
... f ...
```

Where does `f` come from??

qualified



Renaming modules



```
import A
import B
import C
... f ...
```

Where does `f` come from??

Clearer: *qualified names*

```
... A.f ...
```


Renaming modules



Renaming modules



```
import TotallyAwesomeModule  
... TotallyAwesomeModule.f ...
```

Painful

Renaming modules



```
import TotallyAwesomeModule  
... TotallyAwesomeModule.f ...
```

Painful

More readable:

```
import qualified TotallyAwesomeModule as TAM
```

Renaming modules



```
import TotallyAwesomeModule  
... TotallyAwesomeModule.f ...
```

Painful

More readable:

```
import qualified TotallyAwesomeModule as TAM  
... TAM.f ...
```

For the full description of the module system
see the [Haskell report](#)

qualified

```
import A
import B
import C
... f ...
```

Where does `f` come from??

Clearer: *qualified names*

```
... A.f ...
```

Can be enforced:

```
import qualified A
```

⇒ must always write `A.f`

Renaming modules

```
import TotallyAwesomeModule
... TotallyAwesomeModule.f ...
```

Painful

More readable:

```
import qualified TotallyAwesomeModule as TAM
... TAM.f ...
```

For the full description of the module system
see the [Haskell report](#)



10.2 Abstract Data Types