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- Splay Tree
- Pairing Heap
- More Verified Data Structures and Algorithms (in Isabelle/HOL)



Chapter 10

Amortized Complexity

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n increments of a binary counter starting with 0



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• WCC of one increment?

WCC = worst case complexity

Example

n increments of a binary counter starting with 0

• WCC of one increment? $O(\log_2 n)$

WCC = worst case complexity

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- WCC of one increment? $O(\log_2 n)$
- WCC of *n* increments? $O(n * \log_2 n)$
- $O(n * \log_2 n)$ is too pessimistic!
- Every second increment is cheap and compensates for the more expensive increments

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- WCC of *n* increments? $O(n * \log_2 n)$
- $O(n * \log_2 n)$ is too pessimistic!
- Every second increment is cheap and compensates for the more expensive increments
- Fact: WCC of n increments is O(n)

WCC = worst case complexity



The problem

Amortized analysis

Idea:

Try to determine the average cost of each operation

WCC of individual operations may lead to overestimation of WCC of sequences of operations

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Amortized analysis

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Try to determine the average cost of each operation (in the worst case!)



Amortized analysis

Idea:

Try to determine the average cost of each operation (in the worst case!)

Use cheap operations to pay for expensive ones

Method:

 Cheap operations pay extra (into a "bank account"), making them more expensive



Bank account = Potential



Bank account = *Potential*

• The potential ("credit") is implicitly "stored" in the data structure.

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- The potential ("credit") is implicitly "stored" in the
- Potential Φ :: data-structure \Rightarrow non-neg. number tells us how much credit is stored in a data structure



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- Increase in potential = deposit to pay for *later* expensive operation



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- The potential ("credit") is implicitly "stored" in the data structure.
- Potential $\Phi :: data\text{-}structure \Rightarrow non\text{-}neg. number$ tells us how much credit is stored in a data structure
- Increase in potential = deposit to pay for *later* expensive operation
- Decrease in potential = withdrawal to pay for expensive operation



Back to example: counter

Increment:

- Actual cost: 1 for each bit flip
- Bank transaction:
 - pay in 1 for final $0 \rightarrow 1$ flip

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Formalization via potential:

 Φ counter = the number of 1's in counter

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Data structure

Given an implementation:

- Type τ
- Operation(s) $f :: \tau \Rightarrow \tau$ (may have additional parameters)
- Initial value: $init :: \tau$ (function "empty")

Needed for complexity analysis:

• Time/cost: $t_-f :: \tau \Rightarrow num$ (num =some numeric type



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Data structure

Given an implementation:



Amortized and real cost

Sequence of operations: f_1 , ..., f_n Sequence of states:

$$s_0 := init, s_1 := f_1 s_0,$$



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Amortized cost := real cost + potential difference

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$$a_{i+1} := t_{-}f_{i+1} \ s_i + \Phi \ s_{i+1} - \Phi \ s_i$$



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$$a_{i+1} := t_{-}f_{i+1} \ s_i + \Phi \ s_{i+1} - \Phi \ s_i$$

 \Longrightarrow

Sum of amortized costs > sum of real costs

$$\sum_{i=1}^{n} a_{i} = \sum_{i=1}^{n} (t_{i} + f_{i} + f_{i} + f_{i} + f_{i} + f_{i})$$



Amortized and real cost

Sequence of operations: f_1, \ldots, f_n Sequence of states:

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 \Longrightarrow

Sum of amortized costs > sum of real costs

$$\sum_{i=1}^{n} a_{i} = \sum_{i=1}^{n} (t_{-}f_{i} s_{i-1} + \Phi s_{i} - \Phi s_{i-1})$$
$$= (\sum_{i=1}^{n} t_{-}f_{i} s_{i-1}) + \Phi s_{n} - \Phi init$$

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Amortized and real cost

Sequence of operations: f_1, \ldots, f_n Sequence of states:

$$s_0 := init, s_1 := f_1 s_0, \ldots, s_n := f_n s_{n-1}$$

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 \Longrightarrow

Sum of amortized costs \geq sum of real costs

$$\sum_{i=1}^{n} a_{i} = \sum_{i=1}^{n} (t_{-}f_{i} \ s_{i-1} + \Phi \ s_{i} - \Phi \ s_{i-1})$$

$$= (\sum_{i=1}^{n} t_{-}f_{i} \ s_{i-1}) + \Phi \ s_{n} - \Phi \ init$$

$$\geq \sum_{i=1}^{n} t_{-}f_{i} \ s_{i-1}$$



Verification of amortized cost

For each operation *f*: provide an upper bound for its amortized cost

$$a_{-}f :: \tau \Rightarrow num$$

and prove

$$t_{-}f s + \Phi(f s) - \Phi s \le a_{-}f s$$



Back to example: counter

 $incr :: bool \ list \Rightarrow bool \ list$



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incr :: bool \ list \Rightarrow bool \ list

incr \ [] = [True]

incr \ (False \# bs) = True \# bs

incr \ (True \# bs) = False \# incr bs
```

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incr :: bool \ list \Rightarrow bool \ list

incr \ [] = [True]

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init = []

\Phi \ bs = length \ (filter \ id \ bs)
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incr :: bool \ list \Rightarrow bool \ list
incr [] = [True]
incr (False \# bs) = True \# bs
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init = []
\Phi \ bs = length \ (filter \ id \ bs)
```

Lemma

$$t_incr\ bs + \Phi\ (incr\ bs) - \Phi\ bs = 2$$



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incr :: bool \ list \Rightarrow bool \ list

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incr \ (True \# bs) = False \# incr bs
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Proof obligation summary

- $\Phi s > 0$
- Φ init = 0
- For every operation $f:: \tau \Rightarrow ... \Rightarrow \tau$: $t_{-}f \ s \ \overline{x} + \Phi(f \ s \ \overline{x}) \Phi \ s \leq a_{-}f \ s \ \overline{x}$

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Proof obligation summary

- $\bullet \Phi s > 0$
- \bullet Φ init = 0
- For every operation $f :: \tau \Rightarrow ... \Rightarrow \tau$: $t_{-}f \circ \overline{x} + \Phi(f \circ \overline{x}) \Phi \circ s \leq a_{-}f \circ \overline{x}$

If the data structure has an invariant invar: assume precondition invar s



Proof obligation summary

- $\bullet \Phi s > 0$
- \bullet Φ init = 0
- For every operation $f :: \tau \Rightarrow ... \Rightarrow \tau$: $t_{-}f s \overline{x} + \Phi(f s \overline{x}) \Phi s \leq a_{-}f s \overline{x}$

If the data structure has an invariant invar: assume precondition invar s

If f takes 2 arguments of type τ : $t_{-}f s_1 s_2 \overline{x} + \Phi(f s_1 s_2 \overline{x}) - \Phi s_1 - \Phi s_2 < a_{-}f s_1 s_2 \overline{x}$



Warning: real time

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Amortized analysis unsuitable for real time applications:

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Real running time for individual calls may be much worse than amortized time

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Warning: single threaded

Amortized analysis is only correct for single threaded uses of the data structure.



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Single threaded = no value is used more than once



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Otherwise:

Warning: observer functions

Observer function: does not modify data structure

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- ⇒ Must analyze WCC of observer functions



Warning: observer functions

Observer function: does not modify data structure

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This makes sense because

Observer functions do not consume their arguments!

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Warning: observer functions

Observer function: does not modify data structure

- \implies Potential difference = 0
- \implies amortized cost = real cost
- → Must analyze WCC of observer functions

This makes sense because

Observer functions do not consume their arguments!

Legal: let bad = create unbalanced data structure with high potential; - = $observer\ bad$; - = $observer\ bad$; \vdots

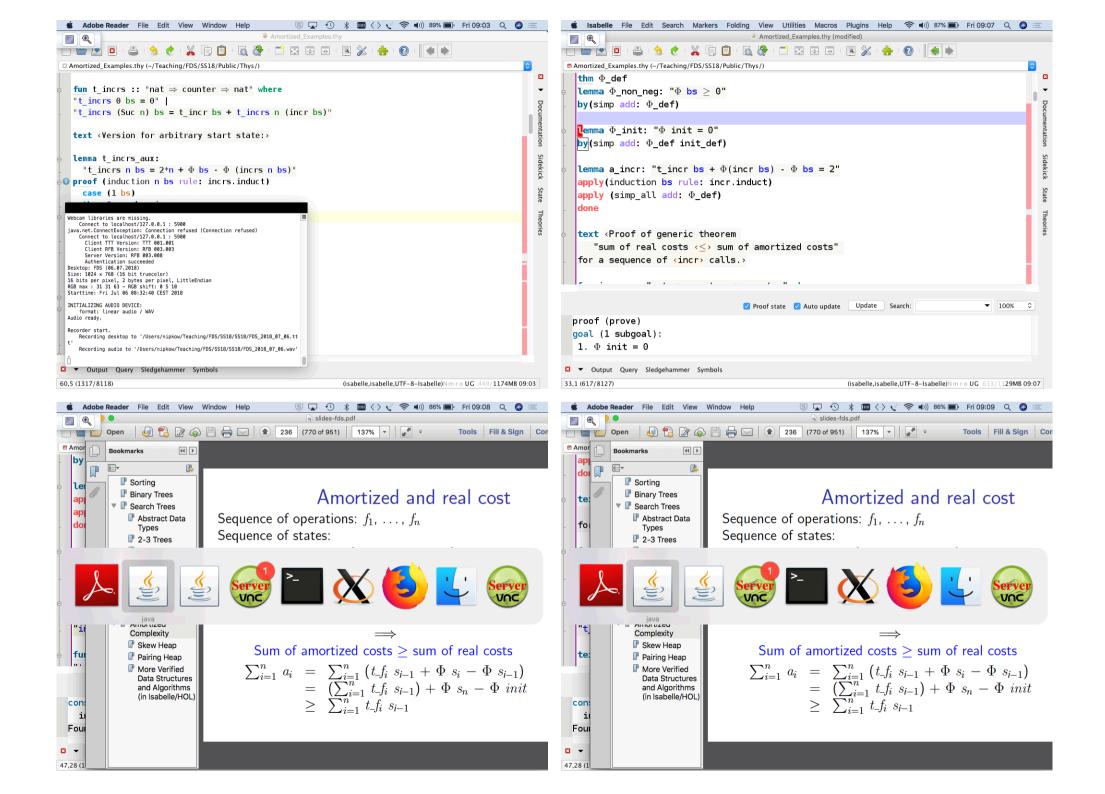


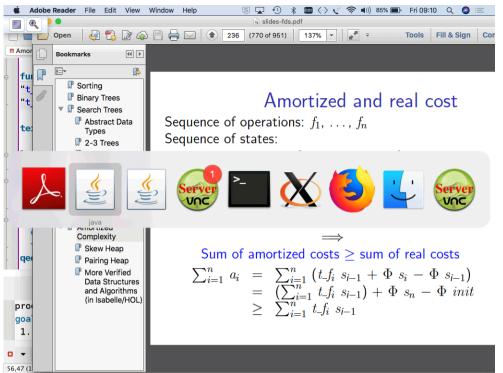


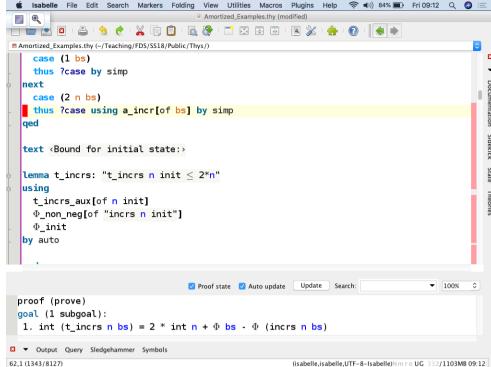
Motivation Formalization

Simple Classical Examples

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A *skew heap* is a self-adjusting heap (priority queue)

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Functions *insert*, *merge* and *del_min* have amortized logarithmic complexity.



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Functions *insert*, *merge* and *del_min* have amortized logarithmic complexity.

Functions insert and del_min are defined via merge



merge

$$merge \langle \rangle h = h$$
$$merge h \langle \rangle = h$$

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merge

 $merge \langle \rangle h = h$ $merge h \langle \rangle = h$

Swap subtrees when descending:



merge

$$merge \langle \rangle h = h$$
$$merge h \langle \rangle = h$$

Swap subtrees when descending:

$$merge\ (\langle l_1,\ a_1,\ r_1\rangle=:h_1)\ (\langle l_2,\ a_2,\ r_2\rangle=:h_2)=$$
 (if $a_1\leq a_2$ then $\langle merge\ h_2\ r_1,\ a_1,\ l_1\rangle$ else $\langle merge\ h_1\ r_2,\ a_2,\ l_2\rangle)$

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Logarithmic amortized complexity

Towards the proof

Theorem

```
t_{-}merge\ t_1\ t_2 + \Phi\ (merge\ t_1\ t_2) - \Phi\ t_1 - \Phi\ t_2 \le 3 * \log_2(|t_1|_1 + |t_2|_1) + 1
```

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Main proof

```
\begin{array}{l} t\_merge\ t_1\ t_2 + \Phi\ (merge\ t_1\ t_2) - \Phi\ t_1 - \Phi\ t_2 \\ \leq lrh\ (merge\ t_1\ t_2) + rlh\ t_1 + rlh\ t_2 + 1 \\ \leq \log_2\ |merge\ t_1\ t_2|_1 + \log_2\ |t_1|_1 + \log_2\ |t_2|_1 + 1 \\ = \log_2\ (|t_1|_1 + |t_2|_1 - 1) + \log_2\ |t_1|_1 + \log_2\ |t_2|_1 + 1 \\ \leq \log_2\ (|t_1|_1 + |t_2|_1) + \log_2\ |t_1|_1 + \log_2\ |t_2|_1 + 1 \\ \leq \log_2\ (|t_1|_1 + |t_2|_1) + 2 * \log_2\ (|t_1|_1 + |t_2|_1) + 1 \\ \text{because}\ \log_2\ x + \log_2\ y \leq 2 * \log_2\ (x + y) \text{ if } x, y > 0 \\ \end{array}
```