

Title: FDS (01.06.2018)

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In Isabelle: locale

```
locale Set =
fixes empty :: 's
fixes insert :: 'a ⇒ 's ⇒ 's
fixes isin :: 's ⇒ 'a ⇒ bool
fixes set :: 's ⇒ 'a set
fixes invar :: 's ⇒ bool
assumes set empty = {}
assumes invar s ⟹ isin s x = (x ∈ set s)
assumes invar s ⟹ set(insert x s) = set s ∪ {x}
assumes invar empty
assumes invar s ⟹ invar(insert x s)
```

See HOL/Data_Structures/Set_by_Ordered.thy

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Formally, in general

To ease notation, generalize α and $invar$:

α is the identity and $invar$ is *True*
on types other than T

Specification of each interface function f (on T):

- f must behave like some function f_A (on A):
 $invar t_1 \wedge \dots \wedge invar t_n \implies$
 $\alpha(f t_1 \dots t_n) = f_A (\alpha t_1) \dots (\alpha t_n)$



⑨ Abstract Data Types

Defining ADTs

Using ADTs

Implementing ADTs



The purpose of an ADT is to provide a context for implementing generic algorithms parameterized with the interface functions of the ADT.



locale *Set* =
fixes ...
assumes ...
begin

fun *set_of_list* **where**
set_of_list [] = *empty* |
set_of_list (x # *xs*) = *insert* x (*set_of_list* *xs*)

lemma *invar*(*set_of_list* *xs*)
by(*induction* *xs*)
(*auto simp*: *invar_empty* *invar_insert*)

end

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⑨ Abstract Data Types

Defining ADTs

Using ADTs

Implementing ADTs



- ① Implement interface
- ② Prove specification

Example

Define functions *isin* and *insert* on type '*a tree*' with invariant *bst*.

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In Isabelle: interpretation



In Isabelle: interpretation

interpretation *Set*

where *empty* = *Leaf* **and** *isin* = *isin*

and *insert* = *insert* **and** *set* = *set_tree* **and** *invar* = *bst*

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- ① Implement interface
- ② Prove specification

Example

Define functions *isin* and *insert* on type '*a tree*' with invariant *bst*.

Now implement locale *Set*:

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In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof



In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof

show set_tree empty = {} ⟨proof⟩

next

fix s **assume** bst s

show set_tree (insert_tree x s) = set_tree s ∪ {x}

⟨proof⟩

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In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof



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In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof

show set_tree empty = {} **<proof>**

next

fix s **assume** bst s

show set_tree (insert_tree x s) = set_tree s \cup {x}

<proof>

next

⋮

qed



In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof

show set_tree empty = {} **<proof>**

next

fix s **assume** bst s

show set_tree (insert_tree x s) = set_tree s \cup {x}

<proof>

next

⋮

qed



In Isabelle: interpretation

interpretation Set

where empty = Leaf **and** isin = isin

and insert = insert **and** set = set_tree **and** invar = bst

proof

show set_tree empty = {} **<proof>**

next

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8 Unbalanced BST

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10 2-3 Trees

11 Red-Black Trees

12 More Search Trees

13 Union, Intersection, Difference on BSTs

14 Tries and Patricia Tries

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2-3 Trees

```
datatype 'a tree23 = ⟨⟩
| Node2 ('a tree23) 'a ('a tree23)
| Node3 ('a tree23) 'a ('a tree23) 'a ('a tree23)
```



2-3 Trees

```
datatype 'a tree23 = ⟨⟩
| Node2 ('a tree23) 'a ('a tree23)
| Node3 ('a tree23) 'a ('a tree23) 'a ('a tree23)
```

Abbreviations:

$$\begin{aligned} \langle l, a, r \rangle &\equiv \text{Node2 } l \ a \ r \\ \langle l, a, m, b, r \rangle &\equiv \text{Node3 } l \ a \ m \ b \ r \end{aligned}$$

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isin

```
isin ⟨l, a, m, b, r⟩ x =
(case cmp x a of
  LT ⇒ isin l x
  | EQ ⇒ True
  | GT ⇒ case cmp x b of
    LT ⇒ isin m x
    | EQ ⇒ True
    | GT ⇒ isin r x)
```



isin

```
isin ⟨l, a, m, b, r⟩ x =
(case cmp x a of
  LT ⇒ isin l x
  | EQ ⇒ True
  | GT ⇒ case cmp x b of
    LT ⇒ isin m x
    | EQ ⇒ True
    | GT ⇒ isin r x)
```

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Assumes the usual ordering invariant



Structural invariant bal

All leaves are at the same level:



Structural invariant bal

All leaves are at the same level:

$$bal \langle \rangle = True$$

$$bal \langle l, _, r \rangle = (bal l \wedge bal r \wedge h(l) = h(r))$$

$$\begin{aligned} bal \langle l, _, m, _, r \rangle = \\ (bal l \wedge bal m \wedge bal r \wedge h(l) = h(m) \wedge h(m) = h(r)) \end{aligned}$$

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Structural invariant bal

All leaves are at the same level:

$$bal \langle \rangle = True$$

$$bal \langle l, _, r \rangle = (bal l \wedge bal r \wedge h(l) = h(r))$$

$$\begin{aligned} bal \langle l, _, m, _, r \rangle = \\ (bal l \wedge bal m \wedge bal r \wedge h(l) = h(m) \wedge h(m) = h(r)) \end{aligned}$$

Lemma

$$bal t \implies 2^{h(t)} \leq |t| + 1$$



Insertion

The idea:

$$Leaf \rightsquigarrow Node2$$

$$Node2 \rightsquigarrow Node3$$

$Node3 \rightsquigarrow \text{overflow}$, pass 1 element back up

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Insertion

Two possible return values:



Insertion

Two possible return values:

- tree accommodates new element without increasing height: $T_i t$

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Insertion

Two possible return values:

- tree accommodates new element without increasing height: $T_i t$
- tree overflows: $Up_i l x r$



Insertion

Two possible return values:

- tree accommodates new element without increasing height: $T_i t$
- tree overflows: $Up_i l x r$

datatype $'a up_i = T_i ('a tree23)$
| $Up_i ('a tree23) 'a ('a tree23)$

$tree_i :: 'a up_i \Rightarrow 'a tree23$

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Insertion

Two possible return values:

- tree accommodates new element without increasing height: $T_i t$
- tree overflows: $Up_i l x r$

datatype $'a up_i = T_i ('a tree23)$
 $| Up_i ('a tree23) 'a ('a tree23)$

$tree_i :: 'a up_i \Rightarrow 'a tree23$

$tree_i (T_i t) = t$

$tree_i (Up_i l a r) = \langle l, a, r \rangle$



Insertion

$insert :: 'a \Rightarrow 'a tree23 \Rightarrow 'a tree23$

$insert x t = tree_i (ins x t)$

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Insertion

$insert :: 'a \Rightarrow 'a tree23 \Rightarrow 'a tree23$

$insert x t = tree_i (ins x t)$

$ins :: 'a \Rightarrow 'a tree23 \Rightarrow 'a up_i$



Insertion

$insert :: 'a \Rightarrow 'a tree23 \Rightarrow 'a tree23$

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Insertion

$\text{ins } x \langle \rangle = \text{Up}_i \langle \rangle x \langle \rangle$

$\text{ins } x \langle l, a, r \rangle =$



Insertion

$\text{ins } x \langle l, a, m, b, r \rangle =$

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Insertion

$\text{ins } x \langle l, a, m, b, r \rangle =$

$\text{case } \text{cmp } x a \text{ of}$

$LT \Rightarrow \text{case } \text{ins } x l \text{ of}$

$T_i l' \Rightarrow T_i \langle l', a, m, b, r \rangle$

$| \text{Up}_i l_1 c l_2 \Rightarrow \text{Up}_i \langle l_1, c, l_2 \rangle a \langle m, b, r \rangle$

$| EQ \Rightarrow T_i \langle l, a, m, b, r \rangle$

$| GT \Rightarrow$

$\text{case } \text{cmp } x b \text{ of}$

$LT \Rightarrow$

$\text{case } \text{ins } x m \text{ of}$

$T_i m' \Rightarrow T_i \langle l, a, m', b, r \rangle$

$| \text{Up}_i m_1 c m_2 \Rightarrow \text{Up}_i \langle l, a, m_1 \rangle c \langle m_2, b, r \rangle$

$| EQ \Rightarrow T_i \langle l, a, m, b, r \rangle$

$| GT \Rightarrow$



Insertion preserves *bal*

Lemma

$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a t))$

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Insertion preserves *bal*

Lemma

$$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t))$$

Proof by induction on t .



Insertion

$$\text{ins } x \langle \rangle = \text{Up}_i \langle \rangle x \langle \rangle$$

$$\text{ins } x \langle l, a, r \rangle =$$

case $\text{cmp } x a$ of

$$LT \Rightarrow \text{case } \text{ins } x \ l \ \text{of}$$

$$T_i \ l' \Rightarrow T_i \langle l', a, r \rangle$$

$$| \text{Up}_i \ l_1 \ b \ l_2 \Rightarrow T_i \langle l_1, b, l_2, a, r \rangle$$

$$| EQ \Rightarrow T_i \langle l, x, r \rangle$$

$$| GT \Rightarrow \text{case } \text{ins } x \ r \ \text{of}$$

$$T_i \ r' \Rightarrow T_i \langle l, a, r' \rangle$$

$$| \text{Up}_i \ r_1 \ b \ r_2 \Rightarrow T_i \langle l, a, r_1, b, r_2 \rangle$$

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Insertion preserves *bal*

Lemma

$$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t))$$

Proof by induction on t .



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Lemma

$$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t))$$

where $h :: 'a \text{ up}_i \Rightarrow \text{nat}$

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Insertion preserves *bal*

Lemma

$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t))$

where $h :: 'a \ up_i \Rightarrow \text{nat}$

$h(T_i \ t) = h(t)$

$h(Up_i \ l \ a \ r) = h(l)$

Proof by induction on t .



Insertion preserves *bal*

Lemma

$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t)) \wedge h(\text{ins } a \ t) = h(t)$

where $h :: 'a \ up_i \Rightarrow \text{nat}$

$h(T_i \ t) = h(t)$

$h(Up_i \ l \ a \ r) = h(l)$

Proof by induction on t .

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Insertion preserves *bal*

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$h(T_i \ t) = h(t)$

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Proof by induction on t . Base and step automatic.



Insertion preserves *bal*

Lemma

$\text{bal } t \implies \text{bal } (\text{tree}_i (\text{ins } a \ t)) \wedge h(\text{ins } a \ t) = h(t)$

where $h :: 'a \ up_i \Rightarrow \text{nat}$

$h(T_i \ t) = h(t)$

$h(Up_i \ l \ a \ r) = h(l)$

Proof by induction on t . Base and step automatic.

Corollary

$\text{bal } t \implies \text{bal } (\text{insert } a \ t)$

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Insertion preserves bal

Lemma

$$bal\ t \implies bal\ (tree_i\ (ins\ a\ t)) \wedge h(ins\ a\ t) = h(t)$$

where $h :: 'a\ up_i \Rightarrow nat$

$$h(T_i\ t) = h(t)$$

$$h(Up_i\ l\ a\ r) = h(l)$$

Proof by induction on t .



Insertion

$$ins\ x\ \langle \rangle = Up_i\ \langle \rangle\ x\ \langle \rangle$$

$$ins\ x\ \langle l, a, r \rangle =$$

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Deletion

The idea:

$$Node3 \rightsquigarrow Node2$$

$Node2 \rightsquigarrow$ underflow, height decreases by 1



Deletion

The idea:

$$Node3 \rightsquigarrow Node2$$

$Node2 \rightsquigarrow$ underflow, height decreases by 1

Underflow: merge with siblings on the way up

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Deletion

Two possible return values:



Deletion

Two possible return values:

- height unchanged: $T_d t$
- height decreased by 1: $Up_d t$

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Deletion

Two possible return values:

- height unchanged: $T_d t$
- height decreased by 1: $Up_d t$

datatype '*a* up_d = $T_d ('a\ tree23)$ | $Up_d ('a\ tree23)$



Deletion

Two possible return values:

- height unchanged: $T_d t$
- height decreased by 1: $Up_d t$

datatype '*a* up_d = $T_d ('a\ tree23)$ | $Up_d ('a\ tree23)$

$$\begin{aligned}tree_d (T_d t) &= t \\tree_d (Up_d t) &= t\end{aligned}$$

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Deletion

delete :: 'a \Rightarrow 'a tree23 \Rightarrow 'a tree23
 $\text{delete } x \ t = \text{tree}_d \ (\text{del } x \ t)$



Deletion

$\text{del } x \langle \rangle = T_d \langle \rangle$
 $\text{del } x \langle \langle \rangle, a, \rangle \rangle =$
 $(\text{if } x = a \text{ then } Up_d \langle \rangle \text{ else } T_d \langle \langle \rangle, a, \rangle \rangle)$

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Deletion

$\text{del } x \langle \rangle = T_d \langle \rangle$
 $\text{del } x \langle \langle \rangle, a, \rangle \rangle =$
 $(\text{if } x = a \text{ then } Up_d \langle \rangle \text{ else } T_d \langle \langle \rangle, a, \rangle \rangle)$
 $\text{del } x \langle \langle \rangle, a, \rangle \rangle, b, \langle \rangle = \dots$



$\text{del } x \langle l, a, r \rangle =$
 $(\text{case } cmp \ x \ a \ \text{of}$
 $| LT \Rightarrow \text{node21} \ (\text{del } x \ l) \ a \ r$
 $| EQ \Rightarrow \text{let } (a', t) = \text{del_min} \ r \ \text{in} \ \text{node22} \ l \ a' \ t$
 $| GT \Rightarrow \text{node22} \ l \ a \ (\text{del } x \ r))$

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```
del x ⟨l, a, r⟩ =  
(case cmp x a of  
| LT ⇒ node21 (del x l) a r  
| EQ ⇒ let (a', t) = del_min r in node22 l a' t  
| GT ⇒ node22 l a (del x r))
```

```
del x ⟨l, a, r⟩ =  
(case cmp x a of  
| LT ⇒ node21 (del x l) a r  
| EQ ⇒ let (a', t) = del_min r in node22 l a' t  
| GT ⇒ node22 l a (del x r))
```

$$\begin{aligned} \text{node21 } (T_d \ t_1) \ a \ t_2 &= T_d \langle t_1, a, t_2 \rangle \\ \text{node21 } (Up_d \ t_1) \ a \ \langle t_2, b, t_3 \rangle &= Up_d \langle t_1, a, t_2, b, t_3 \rangle \\ \text{node21 } (Up_d \ t_1) \ a \ \langle t_2, b, t_3, c, t_4 \rangle &= \\ &T_d \langle \langle t_1, a, t_2 \rangle, b, \langle t_3, c, t_4 \rangle \rangle \end{aligned}$$

Analogous: *node22*

Deletion preserves *bal*

Deletion preserves *bal*

After 13 simple lemmas:

Lemma

$$bal \ t \implies bal \ (tree_d \ (del \ x \ t))$$

Corollary

$$bal \ t \implies bal \ (delete \ x \ t)$$



Beyond 2-3 trees

```
datatype 'a tree234 =  
Leaf | Node2 ... | Node3 ... | Node4 ...
```



Beyond 2-3 trees

```
datatype 'a tree234 =  
Leaf | Node2 ... | Node3 ... | Node4 ...
```

Like 2-3 trees, but with many more cases

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Beyond 2-3 trees

```
datatype 'a tree234 =  
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```

Like 2-3 trees, but with many more cases

The general case:

B-trees and (a, b) -trees



⑧ Unbalanced BST

⑨ Abstract Data Types

⑩ 2-3 Trees

⑪ Red-Black Trees

⑫ More Search Trees

⑬ Union, Intersection, Difference on BSTs

⑭ Tries and Patricia Tries

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Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;



Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

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Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

$$\langle \rangle \approx \langle \rangle$$



Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

$$\begin{aligned}\langle \rangle &\approx \langle \rangle \\ \langle t_1, a, t_2 \rangle &\approx \langle t_1, a, t_2 \rangle \\ \langle t_1, a, t_2, b, t_3 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, t_3 \rangle\end{aligned}$$

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Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

$$\begin{aligned}\langle \rangle &\approx \langle \rangle \\ \langle t_1, a, t_2 \rangle &\approx \langle t_1, a, t_2 \rangle \\ \langle t_1, a, t_2, b, t_3 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, t_3 \rangle \langle t_1, a, \langle t_2, b, t_3 \rangle \rangle\end{aligned}$$



Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

$$\begin{aligned}\langle \rangle &\approx \langle \rangle \\ \langle t_1, a, t_2 \rangle &\approx \langle t_1, a, t_2 \rangle \\ \langle t_1, a, t_2, b, t_3 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, t_3 \rangle \langle t_1, a, \langle t_2, b, t_3 \rangle \rangle \\ \langle t_1, a, t_2, b, t_3, c, t_4 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, \langle t_3, c, t_4 \rangle \rangle\end{aligned}$$

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Relationship to 2-3-4 trees

Idea: encode 2-3-4 trees as binary trees;
use color to express grouping

$$\begin{aligned}\langle \rangle &\approx \langle \rangle \\ \langle t_1, a, t_2 \rangle &\approx \langle t_1, a, t_2 \rangle \\ \langle t_1, a, t_2, b, t_3 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, t_3 \rangle \langle t_1, a, \langle t_2, b, t_3 \rangle \rangle \\ \langle t_1, a, t_2, b, t_3, c, t_4 \rangle &\approx \langle \langle t_1, a, t_2 \rangle, b, \langle t_3, c, t_4 \rangle \rangle\end{aligned}$$

Red means "I am part of a bigger node"



Structural invariants

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Structural invariants

- The root is Black.
- Every $\langle \rangle$ is considered Black.
- If a node is Red,



Structural invariants

- The root is Black.
- Every $\langle \rangle$ is considered Black.
- If a node is Red, its children are Black.
- All paths from a node to a leaf have the same number of

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Structural invariants

- The root is Black.
- Every $\langle \rangle$ is considered Black.
- If a node is Red, its children are Black.
- All paths from a node to a leaf have the same number of Black nodes.



Red-black trees

datatype color = Red | Black

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Red-black trees

datatype *color* = Red | Black

datatype

'a rbt = Leaf | Node color ('a tree) 'a ('a tree)



Red-black trees

datatype *color* = Red | Black

datatype

'a rbt = Leaf | Node color ('a tree) 'a ('a tree)

Abbreviations:

$$\begin{aligned}\langle \rangle &\equiv \text{Leaf} \\ \langle c, l, a, r \rangle &\equiv \text{Node } c \text{ } l \text{ } a \text{ } r \\ R \text{ } l \text{ } a \text{ } r &\equiv \text{Node Red } l \text{ } a \text{ } r\end{aligned}$$

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Color

color :: 'a rbt \Rightarrow *color*

color ⟨ ⟩ = Black

color ⟨ *c*, *l*, *a*, *r* ⟩ = *c*



Color

color :: 'a rbt \Rightarrow *color*

color ⟨ ⟩ = Black

color ⟨ *c*, *l*, *a*, *r* ⟩ = *c*

paint :: *color* \Rightarrow 'a rbt \Rightarrow 'a rbt

paint *c* ⟨ ⟩ = ⟨ ⟩

paint *c* ⟨ *l*, *a*, *r* ⟩ = ⟨ *c*, *l*, *a*, *r* ⟩

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Structural invariants

$rbt :: 'a rbt \Rightarrow \text{bool}$
 $rbt t = (\text{invc } t \wedge \text{invh } t \wedge \text{color } t = \text{Black})$



Structural invariants

$rbt :: 'a rbt \Rightarrow \text{bool}$
 $rbt t = (\text{invc } t \wedge \text{invh } t \wedge \text{color } t = \text{Black})$
 $\text{invc} :: 'a rbt \Rightarrow \text{bool}$
 $\text{invc } \langle \rangle = \text{True}$
 $\text{invc } \langle c, l, _, r \rangle =$
 $(\text{invc } l \wedge$
 $\text{invc } r \wedge$
 $(c = \text{Red} \longrightarrow \text{color } l = \text{Black} \wedge \text{color } r = \text{Black}))$

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Structural invariants

$rbt :: 'a rbt \Rightarrow \text{bool}$



Red-black trees

datatype $\text{color} = \text{Red} \mid \text{Black}$

datatype

$'a rbt = \text{Leaf} \mid \text{Node } \text{color} ('a \text{ tree}) 'a ('a \text{ tree})$

Abbreviations:

$\langle \rangle \equiv \text{Leaf}$

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Structural invariants

$invh :: 'a rbt \Rightarrow \text{bool}$

$invh \langle \rangle = \text{True}$

$invh \langle _, l, _, r \rangle = (invh l \wedge invh r \wedge bh(l) = bh(r))$



Structural invariants

$invh :: 'a rbt \Rightarrow \text{bool}$

$invh \langle \rangle = \text{True}$

$invh \langle _, l, _, r \rangle = (invh l \wedge invh r \wedge bh(l) = bh(r))$

$bheight :: 'a rbt \Rightarrow \text{nat}$

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Structural invariants

$invh :: 'a rbt \Rightarrow \text{bool}$

$invh \langle \rangle = \text{True}$

$invh \langle _, l, _, r \rangle = (invh l \wedge invh r \wedge bh(l) = bh(r))$

$bheight :: 'a rbt \Rightarrow \text{nat}$

$bh(\langle \rangle) = 0$

$bh(\langle c, l, _, _ \rangle) =$

(if $c = \text{Black}$ then $bh(l) + 1$ else $bh(l)$)



Logarithmic height

Lemma

$rbt t \implies h(t) \leq 2 * \log_2 |t|_1$

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Structural invariants

$invh :: 'a rbt \Rightarrow \text{bool}$

$invh \langle \rangle = \text{True}$

$invh \langle _, l, _, r \rangle = (invh l \wedge invh r \wedge bh(l) = bh(r))$

$bheight :: 'a rbt \Rightarrow \text{nat}$



Structural invariants

$rbt :: 'a rbt \Rightarrow \text{bool}$

$rbt t = (invc t \wedge invh t \wedge \text{color } t = \text{Black})$

$invc :: 'a rbt \Rightarrow \text{bool}$

$invc \langle \rangle = \text{True}$

$invc \langle c, l, _, r \rangle =$

$(invc l \wedge$

$invc r \wedge$

$(c = \text{Red} \longrightarrow \text{color } l = \text{Black} \wedge \text{color } r = \text{Black}))$