

Script generated by TTT

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The screenshot shows a PDF viewer window titled 'slides-isabelle.pdf'. The main content area displays a slide with the following text: 'Functional Data Structures with Isabelle/HOL', 'Tobias Nipkow', 'Fakultät für Informatik Technische Universität München', and '2017-4-28'. A sidebar on the left contains a 'Bookmarks' list with items like 'Introduction', 'Programming and Proving', 'Type and function definitions', 'Induction Heuristics', 'Case Study: Binary Search Trees', 'Logic and Proof Beyond Equality', 'Single Step Proofs', 'Isar: A Language for Structured Proofs', 'Streamlining Proofs', and 'Proof by Cases and Induction'. The viewer interface includes a top toolbar with 'Open', 'Tools', 'Fill & Sign', and 'Comment' buttons, and a status bar at the bottom showing '1 (1 of 543)' and '137%' zoom.



Functional Data Structures with Isabelle/HOL

Tobias Nipkow

Fakultät für Informatik
Technische Universität München

2017-4-28



What the course is about

Data Structures and Algorithms
for Functional Programming Languages



What the course is about

Data Structures and Algorithms
for Functional Programming Languages

The code is not enough!

Formal Correctness and Complexity Proofs
with the Proof Assistant *Isabelle*

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Proof Assistants

- You give the structure of the proof
- The PA checks the correctness of each step

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Terminology

Formal = machine-checked
Verification = formal correctness proof

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Two landmark verifications

C compiler

7



Two landmark verifications

C compiler
Competitive with gcc -O1



Xavier Leroy
INRIA Paris
using Coq

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Two landmark verifications

C compiler
Competitive with gcc -O1



Xavier Leroy
INRIA Paris
using Coq

Operating system
microkernel (L4)



Gerwin Klein (& Co)
NICTA Sydney
using Isabelle

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Overview of course

- Week 1–5: Introduction to Isabelle
- Rest of semester: Search trees, priority queues, etc and their (amortized) complexity

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What we expect from you

Functional programming experience with an
ML/Haskell-like language

9



What we expect from you

Functional programming experience with an ML/Haskell-like language

First course in data structures and algorithms

9



What we expect from you

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First course in data structures and algorithms

First course in discrete mathematics

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What we expect from you

Functional programming experience with an ML/Haskell-like language

First course in data structures and algorithms

First course in discrete mathematics

You will not survive this course without doing the time-consuming homework

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Part I

Isabelle

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Quiz

Which of the following formulas have the same meaning?

- ① $A \implies (B \implies C)$
- ② $(A \implies B) \implies C$
- ③ $(A \wedge B) \implies C$

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Notation

Implication associates to the right:

$$A \implies B \implies C \text{ means } A \implies (B \implies C)$$

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Notation

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$$A \implies B \implies C \text{ means } A \implies (B \implies C)$$

Similarly for other arrows: \Rightarrow , \longrightarrow

$$\frac{A_1 \quad \dots \quad A_n}{B} \text{ means } A_1 \implies \dots \implies A_n \implies B$$

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- ① Overview of Isabelle/HOL
- ② Type and function definitions
- ③ Induction Heuristics
- ④ Simplification

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HOL = Higher-Order Logic
HOL = Functional Programming + Logic

HOL has

- datatypes
- recursive functions
- logical operators

16



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HOL is a programming language!

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Higher-order = functions are values, too!

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HOL Formulas:

- For the moment: only $term = term$

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HOL is a programming language!

Higher-order = functions are values, too!

HOL Formulas:

- For the moment: only $term = term$,
 e.g. $1 + 2 = 4$
- Later: $\wedge, \vee, \longrightarrow, \forall, \dots$



① Overview of Isabelle/HOL

Types and terms

Interface

By example: types *bool*, *nat* and *list*

Numeric Types

Summary



Types

Basic syntax:

$\tau ::= (\tau)$
 | *bool* | *nat* | *int* | ... base types



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	$'a \mid 'b \mid \dots$	type variables
	$\tau \Rightarrow \tau$	functions

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18



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	$\tau \times \tau$	pairs (ascii: *)
	$\tau \textit{ list}$	lists
	$\tau \textit{ set}$	sets
	\dots	user-defined types

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Terms

Basic syntax:

$t ::=$	(t)	
	a	constant or variable (identifier)

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Terms

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$t ::=$	(t)	
	a	constant or variable (identifier)
	$t t$	function application
	$\lambda x. t$	function abstraction
	\dots	lots of syntactic sugar

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Basic syntax:

$t ::=$	(t)	
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	$\lambda x. t$	function abstraction
	\dots	lots of syntactic sugar

λ -calculus

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Terms must be well-typed

(the argument of every function call must be of the right type)

Notation:

$t :: \tau$ means “ t is a well-typed term of type τ ”.

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Notation:

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$$\frac{t :: \tau_1 \Rightarrow \tau_2 \quad u :: \tau_1}{t u :: \tau_2}$$

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Type inference

Isabelle automatically computes the type of each variable in a term.

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Isabelle automatically computes the type of each variable in a term. This is called *type inference*.

In the presence of *overloaded* functions (functions with multiple types) this is not always possible.

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Type inference

Isabelle automatically computes the type of each variable in a term. This is called *type inference*.

In the presence of *overloaded* functions (functions with multiple types) this is not always possible.

User can help with *type annotations* inside the term.

Example: $f(x::nat)$

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Currying

Thou shalt Curry your functions

- Curried: $f :: \tau_1 \Rightarrow \tau_2 \Rightarrow \tau$
- Tupled: $f' :: \tau_1 \times \tau_2 \Rightarrow \tau$

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Predefined syntactic sugar

- Infix: $+$, $-$, $*$, $\#$, $@$, ...

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Predefined syntactic sugar

- Infix: $+$, $-$, $*$, $\#$, $@$, ...
- Mixfix: *if - then - else -*, *case - of*, ...

23



Predefined syntactic sugar

- *Infix*: $+$, $-$, $*$, $\#$, $@$, ...
- *Mixfix*: *if - then - else -*, *case - of*, ...

Prefix binds more strongly than infix:
 ! $f x + y \equiv (f x) + y \not\equiv f (x + y)$!

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- *Mixfix*: *if - then - else -*, *case - of*, ...

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Enclose *if* and *case* in parentheses:
 ! $(if - then - else -)$!

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Theory = Isabelle Module

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Syntax: `theory` *MyTh*
`imports` $T_1 \dots T_n$
`begin`
(definitions, theorems, proofs, ...)*
`end`

24



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 T_i : names of *imported* theories. Import transitive.

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Concrete syntax

In .thy files:
Types, terms and formulas need to be inclosed in "

25



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Usually: `imports` Main

24



Concrete syntax

In .thy files:
Types, terms and formulas need to be inclosed in "

Except for single identifiers

" normally not shown on slides

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isabelle jedit

- Based on *jEdit* editor
- Processes Isabelle text automatically when editing .thy files

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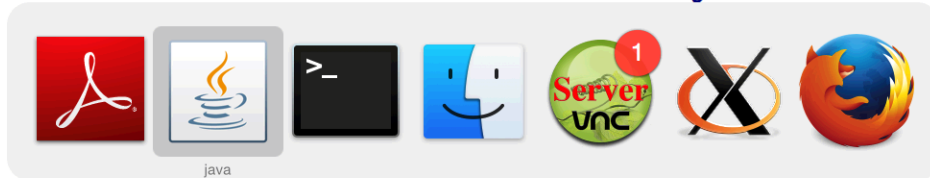


Overview_Demo.thy

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Overview_Demo.thy



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Type *bool*

datatype *bool* = *True* | *False*

30



Type *bool*

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Predefined functions:

$\wedge, \vee, \longrightarrow, \dots :: \text{bool} \Rightarrow \text{bool} \Rightarrow \text{bool}$

30



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A formula is a term of type bool

if-and-only-if: =

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Type *nat*

datatype *nat* = *0* | *Suc nat*

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Type *nat*

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Values of type *nat*: *0*, *Suc 0*, *Suc(Suc 0)*, ...

31



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Type *nat*

datatype *nat* = 0 | *Suc nat*

Values of type *nat*: 0, *Suc* 0, *Suc*(*Suc* 0), ...

Predefined functions: +, *, ... :: *nat* ⇒ *nat* ⇒ *nat*

! Numbers and arithmetic operations are overloaded:
0,1,2,... :: 'a, + :: 'a ⇒ 'a ⇒ 'a

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You need type annotations: 1 :: *nat*, *x* + (*y*:*nat*)

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Type *nat*

datatype *nat* = 0 | *Suc nat*

Values of type *nat*: 0, *Suc* 0, *Suc*(*Suc* 0), ...

Predefined functions: +, *, ... :: *nat* ⇒ *nat* ⇒ *nat*

! Numbers and arithmetic operations are overloaded:
0,1,2,... :: 'a, + :: 'a ⇒ 'a ⇒ 'a

You need type annotations: 1 :: *nat*, *x* + (*y*:*nat*)
unless the context is unambiguous: *Suc* *z*

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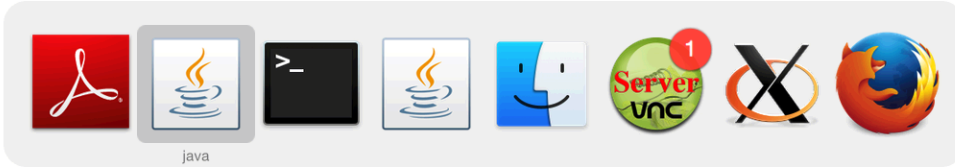


Nat_Demo.thy

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Nat_Demo.thy



An informal proof

Lemma $add\ m\ 0 = m$

Proof by induction on m .

- Case 0 (the base case):
 $add\ 0\ 0 = 0$ holds by definition of add .
- Case $Suc\ m$ (the induction step):
We assume $add\ m\ 0 = m$,
the induction hypothesis (IH).



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 $add\ (Suc\ m)\ 0 = Suc\ (add\ m\ 0)$ by def. of add



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The proof is as follows:
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 $= Suc\ m$ by IH



Type *'a list*

Lists of elements of type *'a*

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34



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datatype *'a list* = *Nil* | *Cons 'a ('a list)*

34



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Some lists: *Nil*,

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Type 'a list

Lists of elements of type 'a

datatype 'a list = Nil | Cons 'a ('a list)

Some lists: Nil, Cons 1 Nil, Cons 1 (Cons 2 Nil), ...

Syntactic sugar:

- [] = Nil: empty list
- $x \# xs = Cons\ x\ xs$:
list with first element x ("head") and rest xs ("tail")
- $[x_1, \dots, x_n] = x_1 \# \dots \# x_n \# []$

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Structural Induction for lists

To prove that $P(xs)$ for all lists xs , prove

- $P([])$ and
- for arbitrary but fixed x and xs ,
 $P(xs)$ implies $P(x\#xs)$.

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Structural Induction for lists

To prove that $P(xs)$ for all lists xs , prove

- $P([])$ and
- for arbitrary but fixed x and xs ,
 $P(xs)$ implies $P(x\#xs)$.

$$\frac{P([]) \quad \bigwedge x\ xs.\ P(xs) \implies P(x\#xs)}{P(xs)}$$

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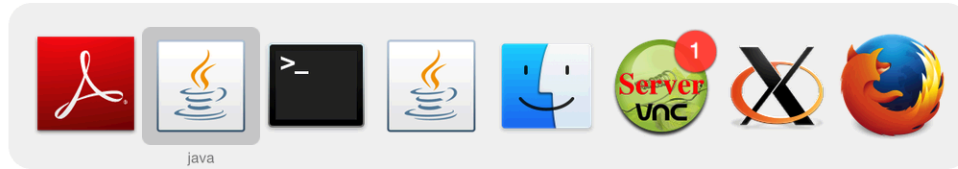


List_Demo.thy

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List_Demo.thy



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Large library: HOL/List.thy

Included in Main.

Don't reinvent, reuse!

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1 Overview of Isabelle/HOL

Types and terms

Interface

By example: types *bool*, *nat* and *list*

Numeric Types

Summary

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Numeric types: *nat*, *int*, *real*

Need conversion functions (inclusions):

$int :: nat \Rightarrow int$

$real :: nat \Rightarrow real$

$real_of_int :: int \Rightarrow real$

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Numeric types: *nat*, *int*, *real*

Need conversion functions (inclusions):

$$\begin{aligned} \textit{int} &:: \textit{nat} \Rightarrow \textit{int} \\ \textit{real} &:: \textit{nat} \Rightarrow \textit{real} \\ \textit{real_of_int} &:: \textit{int} \Rightarrow \textit{real} \end{aligned}$$

If you need type *real*,
import theory *Complex_Main* instead of *Main*

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Numeric types: *nat*, *int*, *real*

Isabelle inserts conversion functions automatically

41



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(with theory *Complex_Main*)

If there are multiple correct completions,
Isabelle chooses an **arbitrary** one

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Examples

$$(i::int) + (n::nat)$$

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Examples

$$(i::int) + (n::nat) \rightsquigarrow i + int\ n$$

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Examples

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$$((n::nat) + n) :: real$$

41



Numeric types: *nat*, *int*, *real*

Isabelle inserts conversion functions automatically
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 If there are multiple correct completions,
 Isabelle chooses an **arbitrary** one

Examples

$$(i::int) + (n::nat) \rightsquigarrow i + int\ n$$

$$((n::nat) + n) :: real \rightsquigarrow real(n+n), real\ n + real\ n$$

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Numeric types: *nat*, *int*, *real*

Coercion in the other direction:

$$\text{nat} :: \text{int} \Rightarrow \text{nat}$$

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Overloaded arithmetic operations

- Basic arithmetic functions are overloaded:
 $+, -, * :: 'a \Rightarrow 'a \Rightarrow 'a$
 $- :: 'a \Rightarrow 'a$
- Division on *nat* and *int*:
 $\text{div}, \text{mod} :: 'a \Rightarrow 'a \Rightarrow 'a$

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- Division on *real*: $/ :: 'a \Rightarrow 'a \Rightarrow 'a$

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- Exponentiation with *nat*: $^ :: 'a \Rightarrow \text{nat} \Rightarrow 'a$

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Overloaded arithmetic operations

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- Exponentiation with *real*: $powr :: 'a \Rightarrow 'a \Rightarrow 'a$
- Absolute value: $abs :: 'a \Rightarrow 'a$

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① Overview of Isabelle/HOL

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By example: types *bool*, *nat* and *list*

Numeric Types

Summary

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- **datatype** defines (possibly) recursive data types.
- **fun** defines (possibly) recursive functions by pattern-matching over datatype constructors.

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Proof methods

- *induction* performs structural induction on some variable (if the type of the variable is a datatype).

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Proof methods

- *induction* performs structural induction on some variable (if the type of the variable is a datatype).
- *auto* solves as many subgoals as it can, mainly by simplification (symbolic evaluation):

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Proof methods

- *induction* performs structural induction on some variable (if the type of the variable is a datatype).
- *auto* solves as many subgoals as it can, mainly by simplification (symbolic evaluation):

“=” is used only from left to right!

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Proofs

General schema:

```
lemma name: "..."  
apply (...)  
apply (...)  
:  
done
```

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Proofs

General schema:

```

lemma name: "... "
apply (...)
apply (...)
:
done

```

If the lemma is suitable as a simplification rule:

```

lemma name[simp]: "... "

```

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Top down proofs

Command

sorry

“completes” any proof.

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The proof state

1. $\bigwedge x_1 \dots x_p. A \implies B$

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Multiple assumptions

$$[A_1; \dots ; A_n] \implies B$$

abbreviates

$$A_1 \implies \dots \implies A_n \implies B$$

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Multiple assumptions

$$\llbracket A_1; \dots ; A_n \rrbracket \Longrightarrow B$$

abbreviates

$$A_1 \Longrightarrow \dots \Longrightarrow A_n \Longrightarrow B$$

; \approx “and”



- 1 Overview of Isabelle/HOL
- 2 Type and function definitions
- 3 Induction Heuristics
- 4 Simplification