

Script generated by TTT

Title: Petter: Compilerbau (01.06.2017)

Date: Thu Jun 01 14:15:02 CEST 2017

Duration: 88:57 min

Pages: 28

Lookahead Sets

for example...

$$\begin{array}{l|l} E \rightarrow E+T & T \\ T \rightarrow T*F & F \\ F \rightarrow (E) & \text{name} \mid \text{int} \end{array}$$

with $\text{empty}(E) = \text{empty}(T) = \text{empty}(F) = \text{false}$

... we obtain:

$$\begin{array}{l|l} F_e(E) \supseteq F_e(E) & F_e(E) \supseteq F_e(E) \\ F_e(E) \supseteq F_e(T) & F_e(T) \supseteq F_e(T) \\ F_e(T) \supseteq F_e(F) & F_e(F) \supseteq \{ (, \text{name}, \text{int}) \} \end{array}$$

Fast Computation of Lookahead Sets

Observation:

- The form of each inequality of these systems is:

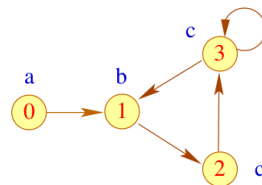
$$x \supseteq y \quad \text{resp.} \quad x \supseteq d$$

for variables x, y und $d \in D$.

- Such systems are called **pure unification problems**
- Such problems can be solved in **linear** space/time.

for example: $D = 2\{a,b,c\}$

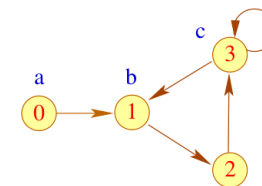
$$\begin{array}{l|l|l} x_0 \supseteq \{a\} & & \\ x_1 \supseteq \{b\} & x_1 \supseteq x_0 & x_1 \supseteq x_3 \\ x_2 \supseteq \{c\} & x_2 \supseteq x_1 & \\ x_3 \supseteq \{c\} & x_3 \supseteq x_2 & x_3 \supseteq x_3 \end{array}$$



Fast Computation of Lookahead Sets



Frank DeRemer & Tom Pennello



Proceeding:

- Create the **Variable Dependency Graph** for the inequality system.

Item Pushdown Automaton as LL(1)-Parser

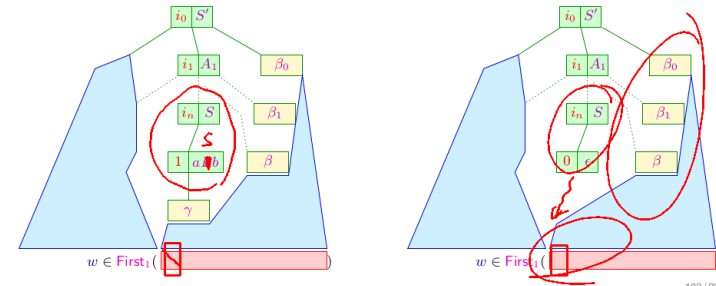
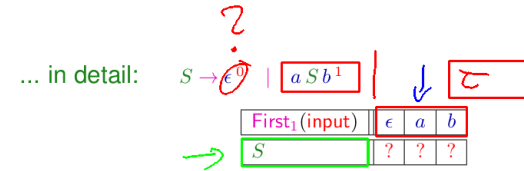
back to the example: $S \rightarrow \epsilon \mid a S b$

The transitions in the according Item Pushdown Automaton:

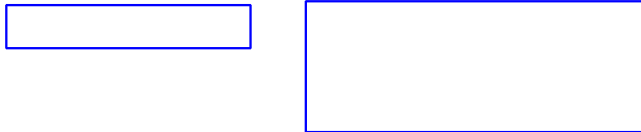
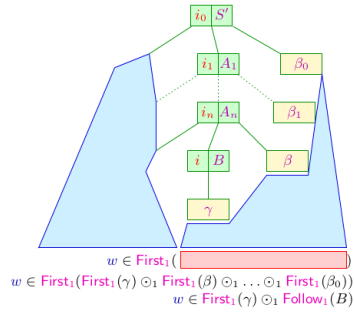
0	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$
1	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet a S b]$
2	$[S \rightarrow \bullet a S b]$	a	$[S \rightarrow a \bullet S b]$	
3	$[S \rightarrow a \bullet S b]$	ϵ	$[S \rightarrow a \bullet S b]$	$[S \rightarrow \bullet]$
4	$[S \rightarrow a \bullet S b]$	ϵ	$[S \rightarrow a \bullet S b]$	$[S \rightarrow \bullet a S b]$
5	$[S \rightarrow a \bullet S b]$	$[S \rightarrow \bullet]$	ϵ	$[S \rightarrow a S \bullet b]$
6	$[S \rightarrow a \bullet S b]$	$[S \rightarrow a S b \bullet]$	ϵ	$[S \rightarrow a S \bullet b]$
7	$[S \rightarrow a S \bullet b]$	b	$[S \rightarrow a S b \bullet]$	
8	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$	ϵ	$[S' \rightarrow S \bullet]$
9	$[S' \rightarrow \bullet S]$	$[S \rightarrow a S b \bullet]$	ϵ	$[S' \rightarrow S \bullet]$

Conflicts arise between transitions (0, 1) or (3, 4) resp..

Item Pushdown Automaton as LL(1)-Parser



Item Pushdown Automaton as LL(1)-Parser



Item Pushdown Automaton as LL(1)-Parser

Is G an $LL(1)$ -grammar, we can index a lookahead-table with items and nonterminals:

LL(1)-Lookahead Table

We set $M[B, w] = i$ with $B \rightarrow \gamma^i$ if $w \in \text{First}_1(\gamma) \odot_1 \text{Follow}_1(B)$

... for example: $S \rightarrow \epsilon^0 \mid a S b^1$



Item Pushdown Automaton as LL(1)-Parser

For example: $S \rightarrow \epsilon^0 \mid aSb^1$

The transitions of the according Item Pushdown Automaton:

0	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$
1	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet aSb]$
2	$[S \rightarrow \bullet aSb]$	a	$[S \rightarrow a \bullet Sb]$	
3	$[S \rightarrow a \bullet Sb]$	ϵ	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet]$
4	$[S \rightarrow a \bullet Sb]$	ϵ	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet aSb]$
5	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet]$	$[S \rightarrow aS \bullet b]$	
6	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow aSb \bullet]$	$[S \rightarrow aS \bullet b]$	
7	$[S \rightarrow aS \bullet b]$	b	$[S \rightarrow aSb \bullet]$	
8	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$	$[S' \rightarrow S \bullet]$	
9	$[S' \rightarrow \bullet S]$	$[S \rightarrow aSb \bullet]$	$[S' \rightarrow S \bullet]$	

Lookahead table:

	ϵ	a	b
S	0	1	0

105 / 292

Item Pushdown Automaton as LL(1)-Parser

Is G an $LL(1)$ -grammar, we can index a lookahead-table with items and nonterminals:

LL(1)-Lookahead Table

We set $M[B, w] = i$ with $B \rightarrow \gamma^i$ if $w \in \text{First}_1(\gamma) \odot_1 \text{Follow}_1(B)$

... for example: $S \rightarrow \epsilon^0 \mid aSb^1$

$$\text{First}_1(S) = \{\epsilon, a\} \quad \text{Follow}_1(S) = \{b, \epsilon\}$$

$$S\text{-rule } 0: \quad \text{First}_1(\epsilon) \odot_1 \text{Follow}_1(S) = \{b, \epsilon\}$$

$$S\text{-rule } 1: \quad \text{First}_1(aSb) \odot_1 \text{Follow}_1(S) = \{a\}$$

104 / 292

Item Pushdown Automaton as LL(1)-Parser

For example: $S \rightarrow \epsilon^0 \mid aSb^1$

The transitions of the according Item Pushdown Automaton:

0	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$
1	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet aSb]$
2	$[S \rightarrow \bullet aSb]$	a	$[S \rightarrow a \bullet Sb]$	
3	$[S \rightarrow a \bullet Sb]$	ϵ	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet]$
4	$[S \rightarrow a \bullet Sb]$	ϵ	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet aSb]$
5	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow \bullet]$	$[S \rightarrow aS \bullet b]$	
6	$[S \rightarrow a \bullet Sb]$	$[S \rightarrow aSb \bullet]$	$[S \rightarrow aS \bullet b]$	
7	$[S \rightarrow aS \bullet b]$	b	$[S \rightarrow aSb \bullet]$	
8	$[S' \rightarrow \bullet S]$	$[S \rightarrow \bullet]$	$[S' \rightarrow S \bullet]$	
9	$[S' \rightarrow \bullet S]$	$[S \rightarrow aSb \bullet]$	$[S' \rightarrow S \bullet]$	

Lookahead table:

	ϵ	a	b
S	0	1	0

105 / 292

Left Recursion

Attention:

Many grammars are not $LL(k)$!

A reason for that is:

Definition

Grammar G is called **left-recursive**, if

$$A \rightarrow^+ A\beta \quad \text{for an } A \in N, \beta \in (T \cup N)^*$$



106 / 292

Left Recursion

Theorem:

Let a grammar G be reduced and left-recursive, then G is not $LL(k)$ for any k .

Proof:

Let $A \rightarrow A\beta \mid \alpha \in P$
and A be reachable from S

Assumption: G is $LL(k)$

□

□

107 / 292

Left Recursion

Theorem:

Let a grammar G be reduced and left-recursive, then G is not $LL(k)$ for any k .

Proof:

Let $A \rightarrow A\beta \mid \alpha \in P$
and A be reachable from S

Assumption: G is $LL(k)$

$\Rightarrow \text{First}_k(\alpha\beta^n\gamma) \cap$
 $\text{First}_k(\alpha\beta^{n+1}\gamma) = \emptyset$

$\alpha\beta$

Case 1: $\beta \rightarrow^* \epsilon$ — Contradiction !!!

Case 2: $\beta \rightarrow^* w \neq \epsilon \implies \text{First}_k(\alpha w^k \gamma) \cap \text{First}_k(\alpha w^{k+1} \gamma) \neq \emptyset$

107 / 292

Right-Regular Context-Free Parsing

Recurring scheme in programming languages: Lists of sth...

$S \rightarrow b \mid S a b$

Alternative idea: Regular Expressions

$S \rightarrow (b a)^* b$

108 / 292

Right-Regular Context-Free Parsing

Recurring scheme in programming languages: Lists of sth...

$S \rightarrow b \mid S a b$

Alternative idea: Regular Expressions

$S \rightarrow (b a)^* b$

Definition: Right-Regular Context-Free Grammar

A right-regular context-free grammar (RR-CFG) is a 4-tuple $G = (N, T, P, S)$ with:

- N the set of nonterminals,
- T the set of terminals,
- P the set of rules with regular expressions of symbols as rhs,
- $S \in N$ the start symbol

108 / 292

Idea 1: Rewrite the rules from G to $\langle G \rangle$:

A	$\rightarrow \langle \alpha \rangle$	if $A \rightarrow \alpha \in P$
$\langle \alpha \rangle$	$\rightarrow \alpha$	if $\alpha \in N \cup T$
$\langle \epsilon \rangle$	$\rightarrow \epsilon$	
$\langle \alpha^* \rangle$	$\rightarrow \epsilon \mid \langle \alpha \rangle \langle \alpha^* \rangle$	if $\alpha \in \text{Regex}_{T,N}$
$\langle \alpha_1 \dots \alpha_n \rangle$	$\rightarrow \langle \alpha_1 \rangle \dots \langle \alpha_n \rangle$	if $\alpha_i \in \text{Regex}_{T,N}$
$\langle \alpha_1 \mid \dots \mid \alpha_n \rangle$	$\rightarrow \langle \alpha_1 \rangle \mid \dots \mid \langle \alpha_n \rangle$	if $\alpha_i \in \text{Regex}_{T,N}$

... and generate the according LL(k)-Parser $M_{\langle G \rangle}^L$



Reinhold Heckmann

Definition:

An RR -CFG G is called $RLL(1)$, if the corresponding CFG $\langle G \rangle$ is an $LL(1)$ grammar.

Discussion

- directly yields the table driven parser $M_{\langle G \rangle}^L$ for $RLL(1)$ grammars
- however: mapping regular expressions to recursive productions unnecessarily strains the stack
 → instead directly construct automaton in the style of Berry-Sethi

Idea 2: Recursive Descent RLL Parsers:

Recursive descent RLL(1)-parsers are an alternative to table-driven parsers; apart from the usual function `scan()`, we generate a program frame with the lookahead function `expect()` and the main parsing method `parse()`:

```

int next;
boolean expect(Set E){
    if ({ε,next} ∩ E = ∅){
        cerr << "Expected" << E << "found" << next;
        return false;
    }
    return true;
}
void parse(){
    next = scan();
    if (!expect(First1(S))) exit(0);
    S();
    if (!expect({EOF})) exit(0);
}
    
```

Idea 2: Recursive Descent RLL Parsers:

For each $A \rightarrow \alpha \in P$, we introduce:

```

void A(){
    generate(α)
}
    
```

with the meta-program `generate` being defined by structural decomposition of α :

```

generate(r1...rk) = generate(r1)
                    if (!expect(First1(r2))) exit(0);
                    generate(r2)
                    :
                    if (!expect(First1(rk))) exit(0);
                    generate(rk)

generate(ε)         = ;
generate(a)         = consume();
generate(A)         = A();
    
```

Idea 2: Recursive Descent RLL Parsers:

```
generate(r*)      = while ( next ∈ Fε(r) ) {  
                  generate(r)  
                  }  
generate(r1 | ... | rk) = switch(next) {  
                  labels(First1(r1)) generate(r1) break ;  
                  ⋮  
                  labels(First1(rk)) generate(rk) break ;  
                  }  
labels({α1, ..., αm}) = label(α1): ... label(αm):  
label(α)              = case α  
label(ε)              = default
```

113 / 292

Idea 2: Recursive Descent RLL Parsers:

```
generate(r*)      = while ( next ∈ Fε(r) ) {  
                  generate(r)  
                  }  
generate(r1 | ... | rk) = switch(next) {  
                  labels(First1(r1)) generate(r1) break ;  
                  ⋮  
                  labels(First1(rk)) generate(rk) break ;  
                  }  
labels({α1, ..., αm}) = label(α1): ... label(αm):  
label(α)              = case α  
label(ε)              = default
```

113 / 292

Syntactic Analysis

Chapter 4: Bottom-up Analysis

115 / 292

Shift-Reduce Parser



Donald Knuth

Idea:

We *delay* the decision whether to reduce until we know, whether the input matches the right-hand-side of a rule!

Construction:

Shift-Reduce parser M_G^R

- The input is shifted successively to the pushdown.
- Is there a **complete right-hand side** (a **handle**) atop the pushdown, it is replaced (**reduced**) by the corresponding left-hand side

116 / 292

Shift-Reduce Parser

Example:

$$\begin{aligned} S &\rightarrow AB \\ A &\rightarrow a \\ B &\rightarrow b \end{aligned}$$

The pushdown automaton:

States: q_0, f, a, b, A, B, S ;
 Start state: q_0
 End state: f

q_0	a	$q_0 a$
a	ϵ	A
A	b	Ab
b	ϵ	B
AB	ϵ	S
$q_0 S$	ϵ	f

117 / 292

Shift-Reduce Parser

Observation:

- The sequence of reductions corresponds to a **reverse rightmost-derivation** for the input

- To prove correctness, we have to prove:

$$(\epsilon, w) \vdash^* (A, \epsilon) \quad \text{iff} \quad A \rightarrow^* w$$

- The shift-reduce pushdown automaton M_G^R is in general also **non-deterministic**
- For a deterministic parsing-algorithm, we have to identify computation-states for reduction

⇒ LR-Parsing

119 / 292

Shift-Reduce Parser

Construction:

In general, we create an automaton $M_G^R = (Q, T, \delta, q_0, F)$ with:

- $Q = T \cup N \cup \{q_0, f\}$ (q_0, f fresh);
- $F = \{f\}$;
- Transitions:

$$\delta = \left\{ \begin{aligned} &\{(q, x, qx) \mid q \in Q, x \in T\} \cup // \text{ Shift-transitions} \\ &\{(q\alpha, \epsilon, qA) \mid q \in Q, A \rightarrow \alpha \in P\} \cup // \text{ Reduce-transitions} \\ &\{(q_0 S, \epsilon, f)\} // \text{ finish} \end{aligned} \right.$$

Example-computation:

$$\begin{aligned} (q_0, ab) &\vdash (q_0 a, b) \vdash (q_0 A, b) \\ &\vdash (q_0 A b, \epsilon) \vdash (q_0 AB, \epsilon) \\ &\vdash (q_0 S, \epsilon) \vdash (f, \epsilon) \end{aligned}$$

118 / 292

Shift-Reduce Parser

Observation:

- The sequence of reductions corresponds to a **reverse rightmost-derivation** for the input
- To prove correctness, we have to prove:

$$(\epsilon, w) \vdash^* (A, \epsilon) \quad \text{iff} \quad A \rightarrow^* w$$

- The shift-reduce pushdown automaton M_G^R is in general also **non-deterministic**
- For a deterministic parsing-algorithm, we have to identify computation-states for reduction

⇒ LR-Parsing

119 / 292

Shift-Reduce Parser

Observation:

- The sequence of reductions corresponds to a **reverse rightmost-derivation** for the input
- To prove correctness, we have to prove:

$$(\epsilon, w) \vdash^* (A, \epsilon) \quad \text{iff} \quad A \rightarrow^* w$$

- The shift-reduce pushdown automaton M_G^R is in general also **non-deterministic**
- For a deterministic parsing-algorithm, we have to identify computation-states for reduction

\implies LR-Parsing