

Script generated by TTT

Title: Petter: Compilerbau (02.05.2016)

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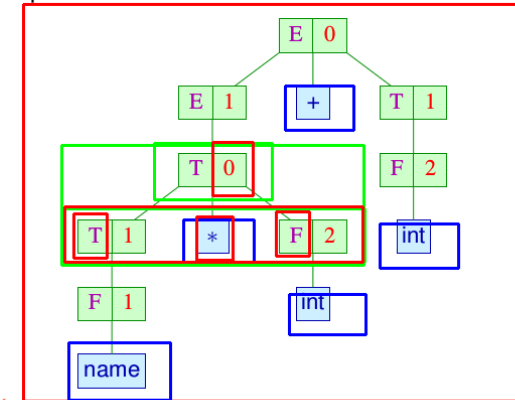
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Derivation Tree

Derivations of a symbol are represented as derivation trees:

... for example:

$E \rightarrow^0 E + T$
 $\rightarrow^1 T + T$
 $\rightarrow^0 T * F + T$
 $\rightarrow^2 T * int + T$
 $\rightarrow^1 F * int + T$
 $\rightarrow^1 name * int + T$
 $\rightarrow^1 name * int + F$
 $\rightarrow^2 name * int + int$



A derivation tree for $A \in N$:

inner nodes: rule applications

root: rule application for A

leaves: terminals or ϵ

The successors of (B, i) correspond to right hand sides of the rule

Special Derivations

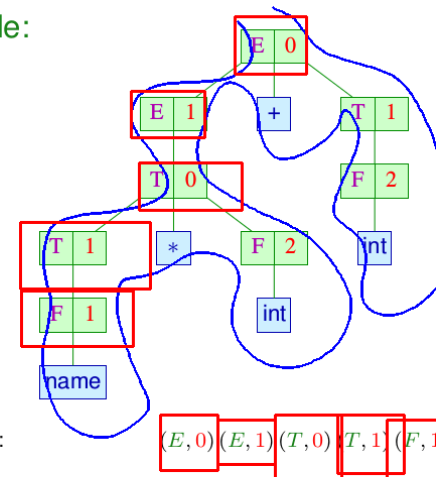
Attention:

In contrast to arbitrary derivations, we find special ones, always rewriting the **leftmost** (or rather **rightmost**) occurrence of a nonterminal.

- These are called **leftmost** (or rather **rightmost**) derivations and are denoted with the index L (or R respectively).
- Leftmost (or rightmost) derivations correspond to a **left-to-right** (or **right-to-left preorder-DFS-traversal**) of the derivation tree.
- **Reverse** rightmost derivations correspond to a left-to-right **postorder-DFS-traversal** of the derivation tree

Special Derivations

... for example:

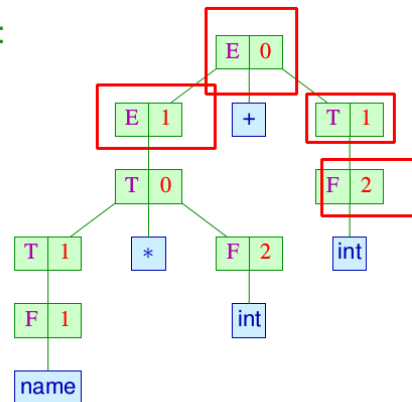


Leftmost derivation:

$(E, 0)(E, 1)(T, 0)(T, 1)(F, 1)(F, 2)(T, 1)(F, 2)$

Special Derivations

... for example:

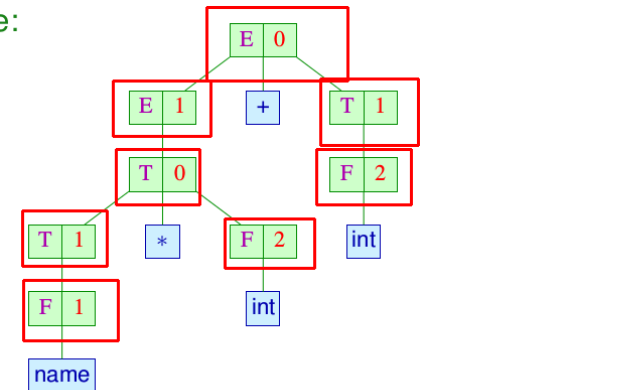


Leftmost derivation: $(E, 0) (E, 1) (T, 0) (T, 1) (F, 1) (F, 2) (T, 1) (F, 2)$
 Rightmost derivation: $(E, 0) (T, 1) (F, 2) (E, 1) (T, 0) (F, 2) (T, 1) (F, 1)$

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Special Derivations

... for example:



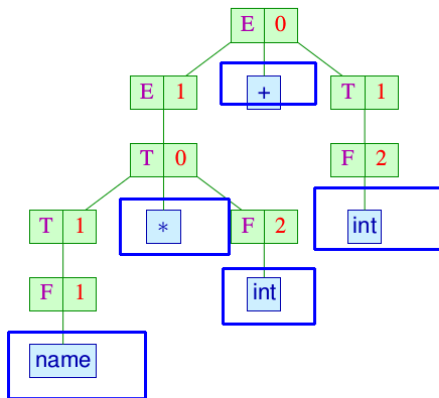
Leftmost derivation: $(E, 0) (E, 1) (T, 0) (T, 1) (F, 1) (F, 2) (T, 1) (F, 2)$
 Rightmost derivation: $(E, 0) (T, 1) (F, 2) (E, 1) (T, 0) (F, 2) (T, 1) (F, 1)$
 Reverse rightmost derivation: $(F, 1) (T, 1) (F, 2) (T, 0) (E, 1) (F, 2) (T, 1) (E, 0)$

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Unique Grammars

The concatenation of leaves of a derivation tree t are often called $\text{yield}(t)$.

... for example:



gives rise to the concatenation:

name * int + int

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Unique Grammars

Definition:

Grammar G is called **unique**, if for every $w \in T^*$ there is maximally one derivation tree t of S with $\text{yield}(t) = w$.

... in our example:

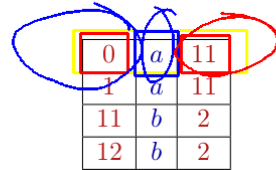
$E \rightarrow E + E^0$	$E * E^1$	$(E)^2$	name ³	int ⁴
$E \rightarrow E + T^0$	T^1			
$T \rightarrow T * F^0$	F^1			
$F \rightarrow (E)^0$	name ¹	int ²		

The first one is ambiguous, the second one is unique

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Example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2



Example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	11
1	a	11
11	b	2
12	b	2

Conventions:

- We do **not** differentiate between pushdown symbols and states
- The rightmost / upper pushdown symbol represents the state
- Every transition consumes / modifies the upper part of the pushdown

Definition: Pushdown Automaton

A pushdown automaton (PDA) is a tuple $M = (Q, T, \delta, q_0, F)$ with:

- Q a finite set of states;
- T an input alphabet;
- $q_0 \in Q$ the start state;
- $F \subseteq Q$ the set of final states and
- $\delta \subseteq Q^+ \times (T \cup \{\epsilon\}) \times Q^*$ a finite set of transitions



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We define **computations** of pushdown automata with the help of transitions; a particular **computation state** (the current **configuration**) is a pair:

$$(\gamma w) \in Q^* \times T^*$$

consisting of the **pushdown content** and the **remaining input**.

... for example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	1
1	a	11
11	b	2
12	b	2

$(0, aabbb) \vdash (11, aabb)$

... for example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	11
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... for example:

States: 0, 1, 2
 Start state: 0
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0	a	11
1	a	11
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$(0, aabbb) \vdash (11, aabb)$
 $(0, aabbb) \vdash (111, abbb)$

... for example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	11
1	a	11
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12	b	2

$(0, aabbb) \vdash (11, aabb)$
 $(0, aabbb) \vdash (111, abbb)$
 $(0, aabbb) \vdash (1111, bbb)$

... for example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	11
1	a	11
11	b	2
12	b	2



$(0, a a a b b b) \vdash (11, a a b b b)$
 $\vdash (111, a b b b)$
 $\vdash (1111, b b b)$
 $\vdash (112, b b)$

... for example:

States: 0, 1, 2
 Start state: 0
 Final states: 0, 2

0	a	11
1	a	11
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12	b	2

$(0, a a a b b b) \vdash (11, a a b b b)$
 $\vdash (111, a b b b)$
 $\vdash (1111, b b b)$
 $\vdash (112, b b)$
 $\vdash (12, b)$
 $\vdash (2, \epsilon)$

A computation step is characterized by the relation $\vdash \subseteq (Q^* \times T^*)^2$ with

$$(\alpha \gamma, x w) \vdash (\alpha \gamma', w) \text{ for } (\gamma, x, \gamma') \in \delta$$

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Remarks:

- The relation \vdash depends of the pushdown automaton M
- The reflexive and transitive closure of \vdash is denoted by \vdash^*
- Then, the language accepted by M is

$$\mathcal{L}(M) = \{w \in T^* \mid \exists f \in F : (q_0, w) \vdash^* (f, \epsilon)\}$$

Definition: Deterministic Pushdown Automaton

The pushdown automaton M is **deterministic**, if every configuration has maximally one successor configuration.

This is exactly the case if for distinct transitions

$(\gamma_1, x, \gamma_2), (\gamma_1', x', \gamma_2') \in \delta$ we can assume:

Is γ_1 a suffix of γ_1' , then $x \neq x' \wedge x \neq \epsilon \neq x'$ is valid.

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... for example:

0	a	11
1	a	11
1	b	2
12	b	2

... this obviously holds

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Pushdown Automata



M. Schützenberger A. Öttinger

Theorem:

For each context free grammar $G = (N, T, P, S)$ a pushdown automaton M with $\mathcal{L}(G) = \mathcal{L}(M)$ can be built.

The theorem is so important for us, that we take a look at **two** constructions for automata, motivated by both of the special derivations:

- M_G^L to build **Leftmost derivations**
- M_G^R to build **reverse Rightmost derivations**

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Syntactic Analysis

Chapter 3:
Top-down Parsing

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Item Pushdown Automaton

Construction: Item Pushdown Automaton



- Reconstruct a **Leftmost derivation**.
- Expand nonterminals using a rule.
- Verify successively, that the chosen rule matches the input.

⇒ The states are now **Items** (= rules with a **bullet**):

$$[A \rightarrow \alpha \bullet \beta], \quad A \rightarrow \alpha \beta \in P$$

The bullet marks the spot, how far the rule is already processed

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Item Pushdown Automaton

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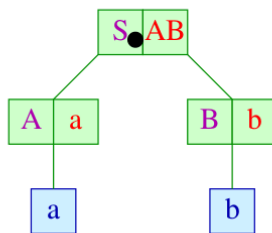
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Item Pushdown Automaton – Example

Our example:

$$S \rightarrow AB \quad A \rightarrow a \quad B \rightarrow b$$

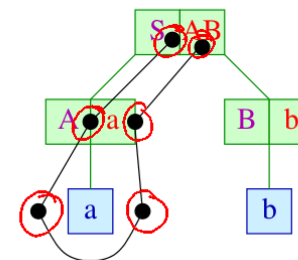


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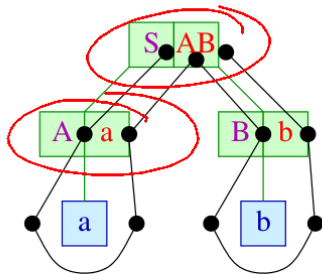


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Item Pushdown Automaton – Example

Our example:

$S \rightarrow AB \quad A \rightarrow a \quad B \rightarrow b$



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Item Pushdown Automaton – Example

We add another rule $S' \rightarrow S$ for initialising the construction:

Start state:

$[S' \rightarrow \bullet S]$

End state:

$[S' \rightarrow S \bullet]$

Transition relations:

$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S] [S \rightarrow \bullet AB]$
$[S \rightarrow \bullet AB]$	ϵ	$[S \rightarrow \bullet AB] [A \rightarrow \bullet a]$
$[A \rightarrow \bullet a]$	a	$[A \rightarrow a \bullet]$
$[S \rightarrow \bullet AB] [A \rightarrow \bullet a]$	ϵ	$[S \rightarrow A \bullet B]$
$[S \rightarrow A \bullet B]$	ϵ	$[S \rightarrow A \bullet B] [B \rightarrow \bullet b]$
$[B \rightarrow \bullet b]$	b	$[B \rightarrow b \bullet]$
$[S \rightarrow A \bullet B] [B \rightarrow \bullet b]$	ϵ	$[S \rightarrow AB \bullet]$
$[S' \rightarrow \bullet S] [S \rightarrow AB \bullet]$	ϵ	$[S' \rightarrow S \bullet]$

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Item Pushdown Automaton

The item pushdown automaton M_G^L has three kinds of transitions:

Expansions: $([A \rightarrow \alpha \bullet B \beta], \epsilon, [A \rightarrow \alpha \bullet B \beta] [B \rightarrow \bullet \gamma])$ for $A \rightarrow \alpha B \beta, B \rightarrow \gamma \in P$

Shifts: $([A \rightarrow \alpha \bullet a \beta], a, [A \rightarrow \alpha a \bullet \beta])$ for $A \rightarrow \alpha a \beta \in P$

Reduces: $([A \rightarrow \alpha \bullet B \beta] [B \rightarrow \bullet \gamma], \epsilon, [A \rightarrow \alpha B \bullet \beta])$ for $A \rightarrow \alpha B \beta, B \rightarrow \gamma \in P$

Items of the form: $[A \rightarrow \alpha \bullet]$ are also called **complete**

The item pushdown automaton shifts the bullet around the derivation tree ...

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$[S' \rightarrow \bullet S] [S \rightarrow AB \bullet]$	ϵ	$[S' \rightarrow S \bullet]$

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Item Pushdown Automaton

Discussion:

- The **expansions** of a computation form a **leftmost derivation**
- Unfortunately, the expansions are chosen **nondeterministically**
- For proving correctness of the construction, we show that for every item $[A \rightarrow \alpha \bullet B \beta]$ the following holds:

$$([A \rightarrow \alpha \bullet B \beta], w) \vdash^* ([A \rightarrow \alpha B \bullet \beta], \epsilon) \quad \text{iff} \quad B \xrightarrow{*} w$$

- LL-Parsing** is based on the item pushdown automaton and tries to make the expansions deterministic ...

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Item Pushdown Automaton

Example: $S \rightarrow \epsilon \mid a S b$

The transitions of the according Item Pushdown Automaton:

0	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S] [S \rightarrow \bullet]$
1	$[S' \rightarrow \bullet S]$	ϵ	$[S' \rightarrow \bullet S] [S \rightarrow \bullet a S b]$
2	$[S \rightarrow \bullet a S b]$	a	$[S \rightarrow a \bullet S b]$
3	$[S \rightarrow a \bullet S b]$	ϵ	$[S \rightarrow a \bullet S b] [S \rightarrow \bullet]$
4	$[S \rightarrow a \bullet S b]$	ϵ	$[S \rightarrow a \bullet S b] [S \rightarrow \bullet a S b]$
5	$[S \rightarrow a \bullet S b] [S \rightarrow \bullet]$	ϵ	$[S \rightarrow a S \bullet b]$
6	$[S \rightarrow a \bullet S b] [S \rightarrow a S b \bullet]$	ϵ	$[S \rightarrow a S \bullet b]$
7	$[S \rightarrow a S \bullet b]$	b	$[S \rightarrow a S b \bullet]$
8	$[S' \rightarrow \bullet S] [S \rightarrow \bullet]$	ϵ	$[S' \rightarrow S \bullet]$
9	$[S' \rightarrow \bullet S] [S \rightarrow a S b \bullet]$	ϵ	$[S' \rightarrow S \bullet]$

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Topdown Parsing

Problem:

Conflicts between the transitions prohibit an implementation of the item pushdown automaton as deterministic pushdown automaton.

Idea 1: GLL Parsing

For each conflict, we create a virtual copy of the complete stack and continue deriving in parallel.

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Topdown Parsing

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Idea 2: Recursive Descent & Backtracking

Depth-first search for an appropriate derivation.

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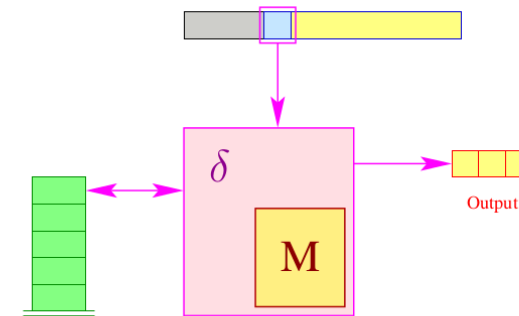
Depth-first search for an appropriate derivation.

Idea 3: Recursive Descent & Lookahead

Conflicts are resolved by considering a lookup of the next input symbol.

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Structure of the $LL(1)$ -Parser:



- The parser accesses a frame of length 1 of the input;
- it corresponds to an item pushdown automaton, essentially;
- table $M[q, w]$ contains the rule of choice.

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